



```
000000  TTTTTTTTTT  SSSSSSSS  CCCCCCCC  CCCCCCCC  BBBB88888
000000  TTTTTTTTTT  SSSSSSSS  CCCCCCCC  CCCCCCCC  BBBB88888
00      TT      SS      CC      CC      BB      BB
00      TT      SS      CC      CC      BB      BB
00      TT      SS      CC      CC      BB      BB
00      TT      SS      CC      CC      BB      BB
00      TT      SS      CC      CC      BB      BB
00      TT      SS      CC      CC      BB      BB
00      TT      SS      CC      CC      BB      BB
00      TT      SS      CC      CC      BB      BB
00      TT      SS      CC      CC      BB      BB
000000  TT      SSSSSSSS  CCCCCCCC  CCCCCCCC  BBBB88888
000000  TT      SSSSSSSS  CCCCCCCC  CCCCCCCC  BBBB88888
                                ....
                                ....
                                ....
                                ....
```

```
LL      IIIIIII  SSSSSSSS
LL      IIIIIII  SSSSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SS
LL      II      SSSSSS
LL      II      SSSSSS
LL      II      SS
LL      II      SS
LL      II      SS
LLLLLLLLLLLL IIIIIII SSSSSSSS
LLLLLLLLLLLL IIIIIII SSSSSSSS
```

```
0001 0 MODULE OTSS$CCB (
0002 0 IDENT = '1-057'
0003 0 ) =
0004 1 BEGIN
0005 1
0006 1 *****
0007 1 *
0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0025 1 *
0026 1 *
0027 1 *****
0028 1
0029 1 **
0030 1 FACILITY: language support library
0031 1
0032 1 ABSTRACT:
0033 1
0034 1 This module supports pushing and popping of the CCB, the
0035 1 common control block for the I/O part of the RTL. Currently,
0036 1 only BASIC uses this module, since FORTRAN does its own
0037 1 manipulations.
0038 1
0039 1 ENVIRONMENT: User mode, AST level or not or mixed
0040 1
0041 1 AUTHOR: Thomas N. Hastings, CREATION DATE: 01-June-77
0042 1
0043 1 MODIFIED BY:
0044 1
0045 1 Thomas N. Hastings, 01-June-77: VERSION 01
0046 1 01 - original
0047 1 0-26 - Set RMS RAB$V_UIF bit TNH 19-SEP-77
0048 1 0-27 - Set RMS RAB$V_TPT bit (truncate on sequential $PUT not at EOF TNH 24-SEP-77
0049 1 0-28 - Use FOR$$SIG_NO_LUB since no LUB. TNH 24-SEP-77
0050 1 0-30 - Set RAB bits for read-ahead, write-behind, locate mode JMT 21-OCT-77
0051 1 0-31 - Use FOR$K_abcnxyz as EXTERNAL LITERALS. TNH 27-Oct-77
0052 1 0-32 - Made second arg optional. TNH 9-Nov-77
0053 1 0-33 - Use OTSS FATINTERR. TNH 01-Dec-77
0054 1 0-34 - Clear FAB after call to LIB$GET_VM. TNH 9-Dec-77
0055 1 0-35 - Call FOR$$SIG_FATINT. TNH 30-Dec-77
0056 1 0-36 - Have CB_POP signal FATINT if LUB not active;
0057 1 Add routine CB_CND_POP to conditionally pop if LUB active.
```



```

58 0058 1 otherwise NO-OP (OTS exit handler calls this). JMT 10-Jan-78
59 0059 1 0-37 - Remove CB_CND_POP; I didn't really want it, anyway... JMT 11-Jan-78
60 0060 1 0-37 - Global register CCB. JMT 8-Apr-78
61 0061 1 0-39 - Change to STARLET library. DGP 20-Apr-78
62 0062 1 0-40 - Change REQUIRE files for VAX system build. DGP 28-Apr-78
63 0063 1 0-41 - Change STARLET to RTLSTARLE to avoid conflicts. DGP 1-May-78
64 0064 1 0-42 - Make JSB linkage. TNH 19-May-78
65 0065 1 0-46 - Use FOR$$GET_VM with new optional 2nd arg. TNH 21-May-78
66 0066 1 0-47 - Remove setting ISB to -1. TNH 30-May-78.
67 0067 1 0-48 - Add sanity check of data base. TNH 10-June-78
68 0068 1 0-49 - Add call to FOR$$SIG_DATCOR. TNH 10-June-78
69 0069 1 0-50 - Add FOR$$CB_GET entry for non-shared access to OTSS$A_CUR_LUB. TNH 2-Aug-78
70 0070 1 0-52 - Fix AST re-entrant timing hole. TNH 9-Aug-78
71 0071 1 0-53 - Change file name to FORCB.B32, and change the names of the
72 0072 1 REQUIRE files similarly. JBS 14-NOV-78
73 0073 1 1-001 - Update version number and copyright notice. JBS 16-NOV-78
74 0074 1 1-002 - Change LUB$B_LUN to LUB$W_LUN. JBS 05-DEC-78
75 0075 1 1-003 - Change REQUIRE file names from FOR... to OTS... JBS 07-DEC-78
76 0076 1 1-004 - Include TNH's version, which uses a bit table to provide
77 0077 1 AST re-entrancy. JBS 11-DEC-78
78 0078 1 1-005 - Remove REQUIRE of OTSMAC; not needed. JBS 11-DEC-78
79 0079 1 1-006 - Add FOR$$CB_NEXT, which gets the next LUN for the CLOSE loop
80 0080 1 in FOROPEN.B32. JBS 11-DEC-78
81 0081 1 1-007 - Fix coding errors in FOR$$CB_NEXT and make OTSS$AA_LUB_TAB
82 0082 1 OWN. JBS 18-DEC-78
83 0083 1 1-008 - Change file and module name to OTSCB and add specialized
84 0084 1 BASIC entry points. This is in preparation for recursive
85 0085 1 I/O. JBS 29-DEC-78
86 0086 1 1-009 - Add BAS$$CB_CLEANUP. JBS 29-DEC-78
87 0087 1 1-010 - Add recursive I/O for BASIC. JBS 08-JAN-1979
88 0088 1 1-011 - Divide into three modules: OTSCCB, FORCB and BASCB. This
89 0089 1 module, OTSCCB, contains the language-independent code.
90 0090 1 JBS 09-JAN-1979
91 0091 1 1-012 - Restore OTSS$A_CUR_LUB and set I/O Active when popping.
92 0092 1 JBS 15-JAN-1979
93 0093 1 1-013 - Fix up some complex cases of popping recursive I/O.
94 0094 1 JBS 15-JAN-1979
95 0095 1 1-014 - Fix an error in calling LIB$STOP. JBS 16-JAN-1979
96 0096 1 1-015 - Push and Pop the RMS timeout field in the RAB. JBS 16-JAN-1979
97 0097 1 1-016 - Use the DEALLOC bit in the LUB to interlock deallocation of
98 0098 1 the LUB/ISB/RAB rather than disabling interrupts, and be
99 0099 1 cleverer in other places so that interrupts need never be
100 0100 1 disabled. JBS 23-JAN-1979
101 0101 1 1-017 - Don't clear OTSS$V_IOINPROG if the LUN we just popped is the same
102 0102 1 unit we just finished using. (This is the most common case
103 0103 1 of recursive I/O.) JBS 24-JAN-1979
104 0104 1 1-018 - But if there is no popped unit, do clear OTSS$V_IOINPROG. (This is
105 0105 1 the most common case of non-recursive I/O!). JBS 24-JAN-1979
106 0106 1 1-019 - Divide into more internal subroutines in an attempt to speed
107 0107 1 up the common pushing and popping cases by avoiding the
108 0108 1 saving of unnecessary registers. JBS 25-JAN-1979
109 0109 1 1-020 - Change linkage for OTS$PUSH_CCB to JSB CB PUSH and for
110 0110 1 OTS$POP_CCB to JSB CB_POP. JBS 25-JAN-1979
111 0111 1 1-021 - Clear length of prompt buffer when pushing. JBS 26-JAN-1979
112 0112 1 1-022 - Remove OTS$CLEANUP_IO, we will clean I/O using a stack
113 0113 1 frame instead. JBS 26-JAN-1979
114 0114 1 1-023 - Change to double dollar signs since these entry points are

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115 0115 1 not for use by users. JBS 26-JAN-1979  
116 0116 1 1-024 - Deallocate the LUN after the LUB/ISB/RAB has been deallocated.  
117 0117 1 Note that OPEN allocates it. JBS 26-JAN-1979  
118 0118 1 1-025 - Make the table storage PIC, even though it is used by INSQUE  
119 0119 1 and REMQUE instructions, by initializing it at run time.  
120 0120 1 This requires disabling ASTs during initialization, but it is  
121 0121 1 done only once per image activation. JBS 28-JAN-1979  
122 0122 1 1-026 - Rearrange the order of some of the manipulations to make  
123 0123 1 PUSH and POP really AST re-entrant. JBS 29-JAN-1979  
124 0124 1 1-027 - Make these routines AST reentrant  
125 0125 1 in the face of deallocation at AST level. JBS 31-JAN-1979  
126 0126 1 1-028 - If LUB\$V\_USER\_RBUF is set, don't deallocate the record  
127 0127 1 buffer, it belongs to the user! JBS 16-FEB-1979  
128 0128 1 1-029 - Clear the buddy's buddy pointer, which points to us, when  
129 0129 1 deallocating. JBS 16-FEB-1979  
130 0130 1 1-030 - Print an error message if the ISB overlaps the LUB. This can  
131 0131 1 happen if the LUB is extended but the ISB is not edited to  
132 0132 1 reflect it. JBS 21-MAR-1979  
133 0133 1 1-031 - Initialize LUB\$Q\_BFA\_QUEUE. JBS 05-APR-1979  
134 0134 1 1-032 - Don't free the file name string unless it has been allocated  
135 0135 1 in virtual memory. JBS 10-APR-1979  
136 0136 1 1-033 - Don't free the record buffer unless it has been allocated.  
137 0137 1 JBS 10-APR-1979  
138 0138 1 1-034 - Free the compiled format, if allocated. SBL 27-Apr-1979  
139 0139 1 1-035 - Set ISB\$W\_FMT\_LEN to zero on allocation. SBL 4-May-79  
140 0140 1 1-036 - Change CASE off result of REMQUE to match what is  
141 0141 1 actually given by that function. SBL 9-May-1979  
142 0142 1 1-037 - Change required file name to OTSCCBREQ so as not to conflict  
143 0143 1 with this module at system build time. SBL 10-May-1979  
144 0144 1 1-038 - Move clearing of ISB\$W\_FMT\_LEN to allocation stage. SBL 14-May-1979  
145 0145 1 1-039 - Fix bug in compiled format deallocation. SBL 15-May-1979  
146 0146 1 1-040 - Fix another one. Length must be passed as address of a word!  
147 0147 1 1-041 - We overlooked the REMQUE in DEALLOCATE. SBL 17-May-1979  
148 0148 1 So, we have to construct a temp. SBL 17-May-1979  
149 0149 1 1-042 - Clear ISB\$W\_FMT\_LEN during PUSH, so that POP won't try  
150 0150 1 to deallocate the format prematurely. JBS 29-MAY-1979  
151 0151 1 1-043 - Set up LUB\$A\_BUDDY\_PTR during allocate. JBS 30-MAY-1979  
152 0152 1 1-044 - Make much of the data structure global so it can be  
153 0153 1 referenced directly by FOR\$CCB. JBS 28-JUN-1979  
154 0154 1 1-045 - Do an RMS \$WAIT if there is I/O active on the unit we  
155 0155 1 are starting. JBS 25-JUL-1979  
156 0156 1 1-046 - Don't make OTS\$Q\_IO\_ACTIVE global. JBS 26-JUL-1979  
157 0157 1 1-047 - Save the prompt buffer only if it really is a prompt buffer.  
158 0158 1 If it is a key buffer, the key may be in read-only storage.  
159 0159 1 JBS 09-AUG-1979  
160 0160 1 1-048 - Move the global parts of the data base to OTSS\$CCB\_DATA  
161 0161 1 so this module need not be loaded if only FORTRAN programs  
162 0162 1 are in the image. JBS 16-AUG-1979  
163 0163 1 1-049 - Return CCB as 0 from POP to indicate deallocation. JBS 17-AUG-1979  
164 0164 1 1-050 - Correct an error in a comment. JBS 10-SEP-1979  
165 0165 1 1-051 - When deallocating, LUB\$A\_BUF\_BEG points to the buffer; in locate  
166 0166 1 mode, LUB\$A\_RBUF\_ADR may point to RMS space. JBS 13-SEP-1979  
167 0167 1 1-052 - Remove the references to ISB\$W\_FMT\_LEN; now done in FORCB.  
168 0168 1 JBS 18-SEP-1979  
169 0169 1 1-053 - Remove references to LUB\$Q\_BFA\_QUEUE; no longer used.  
170 0170 1 JBS 18-SEP-1979  
171 0171 1 1-054 - Correct a minor typo. JBS 24-OCT-1979



OTSS\$CCB  
1-057

F 6  
16-Sep-1984 01:22:30  
14-Sep-1984 12:39:38

VAX-11 Bliss-32 V4.0-742  
[LIBRTL.SRC]OTSCCB.B32;1

Page 4  
(1)

```
: 172      0172 1 : 1-055 - Use the new UBF cell in the LUB, JBS 13-NOV-1979
: 173      0173 1 : 1-056 - Don't initialize LUB table entries in use by FORTRAN. JBS 14-JAN-1980
: 174      0174 1 : 1-057 - Take out clearing of RAB$B_P$Z (put it in BAS$IO_BEG)
: 175      0175 1 : to make locality consistent. FM 4-SEP-1980
: 176      0176 1 : --
: 177      0177 1 :
: 178      0178 1 : <BLF/PAGE>
```

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180 0179 1 |
181 0180 1 | SWITCHES:
182 0181 1 |
183 0182 1 |
184 0183 1 | SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
185 0184 1 |
186 0185 1 |
187 0186 1 | LINKAGES:
188 0187 1 |
189 0188 1 |
190 0189 1 | REQUIRE 'RTLIN:OTSLNK';           ! Define LINKAGES
191 0618 1 |
192 0619 1 |
193 0620 1 | TABLE OF CONTENTS:
194 0621 1 |
195 0622 1 |
196 0623 1 | FORWARD ROUTINE
197 0624 1 |     INITIALIZE : NOVALUE,           ! Set up the LUB table and the active queue
198 0625 1 |     PUSH_FAKE : CALL CCB,           ! Push fake record
199 0626 1 |     PUSH_ACTIVE : CALL CCB,         ! Push active LUB
200 0627 1 |     ALLOCATE : CALL CCB,             ! Allocate LUB/ISB/RAB
201 0628 1 |     OTSS$PUSH_CCB : JSB CB PUSH,     ! Get the CCB, push old use of it
202 0629 1 |     DEALLOCATE : CALL CCB NOVALUE,   ! Deallocate LUB/ISB/RAB
203 0630 1 |     POP_ACTIVE : CALL CCB NOVALUE,   ! Pop active LUN
204 0631 1 |     OTSS$POP_CCB : JSB CB_POP NOVALUE; ! Restore old use of CCB
205 0632 1 |
206 0633 1 |
207 0634 1 | INCLUDE FILES:
208 0635 1 |
209 0636 1 |
210 0637 1 | REQUIRE 'RTLML:OTSISB';           ! get length of ISB
211 0805 1 |
212 0806 1 | REQUIRE 'RTLML:OTSLUB';           ! get length of LUB
213 0946 1 |
214 0947 1 | REQUIRE 'RTLIN:RTLPSECT';         ! Define DECLARE_PSECTs macro
215 1042 1 |
216 1043 1 | REQUIRE 'RTLIN:OTSCCBREQ';        ! Define interface to OTSS$PUSH_CCB
217 1141 1 |
218 1142 1 | LIBRARY 'RTLSTARLE';             ! STARLET library for macros and symbols
219 1143 1 |
220 1144 1 |
221 1145 1 | MACROS:
222 1146 1 |
223 1147 1 |
224 1148 1 | MACRO
225 M 1149 1 |     TEST_LUB_ISB =
226 M 1150 1 |     !+
227 M 1151 1 |     ! Give an error message if the ISB and the LUB overlap. Try to make the
228 M 1152 1 |     ! message explicit enough to tell the maintainer exactly what to do, since
229 M 1153 1 |     ! it will print only when the RTL is being modified by someone who does not
230 M 1154 1 |     ! know about the LUB-ISB dependency, and therefore may need a lot of hand-
231 M 1155 1 |     ! holding.
232 M 1156 1 |     !-
233 M 1157 1 |
234 M 1158 1 |     ZIF (LUB$K_NEG_BLN NEQ ISB$K_NEG_LUB)
235 M 1159 1 |     ZTHEN
236 M 1160 1 |

```

```
237 M 1161 1 COMPILETIME
238 M 1162 1 VAL1 = -ISB$K_NEG_LUB,
239 M 1163 1 VAL2 = -LUB$K_NEG_BLN;
240 M 1164 1
241 M 1165 1 %ERROR (' LUB$K_NEG_BLN is not equal to ISB$K_NEG_LUB.',
242 M 1166 1 ' This probably means that the LUB has been extended',
243 M 1167 1 ' without editing the ISB to allow for it. Please edit file OTSISB.MDL, making the -F,B,',
244 M 1168 1 %NUMBER (VAL1), ' be -F,B,', %NUMBER (VAL2))
245 M 1169 1 %FI
246 M 1170 1
247 M 1171 1 %;
248 M 1172 1
249 M 1173 1
250 M 1174 1 EQUATED SYMBOLS:
251 M 1175 1
252 M 1176 1
253 M 1177 1 LITERAL
254 M 1178 1 K_TOTAL_CCB_LEN = LUB$K_LUB_LEN + ISB$K_ISB_LEN + RAB$C_BLN; ! length of LUB+ISB+RAB
255 M 1179 1
256 M 1180 1
257 M 1181 1 PSECT DECLARATIONS:
258 M 1182 1
259 M 1183 1 DECLARE_PSECTS (OTS); ! declare PSECTs for OTS$ facility
260 M 1184 1
261 M 1185 1 OWN STORAGE:
262 M 1186 1
263 M 1187 1 +
264 M 1188 1 The following quadword is the header of the I/O active queue. Items
265 M 1189 1 are manipulated on this queue using the INSQUE and REMQUE instructions.
266 M 1190 1 -
267 M 1191 1
268 M 1192 1 OWN
269 M 1193 1 OTSSQ_IO_ACTIVE : VECTOR [2];
270 M 1194 1
271 M 1195 1
272 M 1196 1 EXTERNAL REFERENCES:
273 M 1197 1
274 M 1198 1
275 M 1199 1 EXTERNAL ROUTINE
276 M 1200 1 LIB$GET_VM, ! Allocate virtual memory
277 M 1201 1 LIB$FREE_VM, ! Deallocate virtual memory
278 M 1202 1 LIB$STOP : NOVALUE, ! Signal a fatal error
279 M 1203 1 OTSS$FREE_LUN; ! Deallocate a LUN
280 M 1204 1
281 M 1205 1 EXTERNAL LITERAL
282 M 1206 1 OTS$FATINTERR : UNSIGNED (%BPVAL); ! condition value for FATAL INTERNAL ERROR
283 M 1207 1
284 M 1208 1 ! IN RUN-TIME LIBRARY error.
285 M 1209 1 +
286 M 1210 1 The following externals represent the global part of the CCB
287 M 1211 1 data base.
288 M 1212 1 -
289 M 1213 1
290 M 1214 1 EXTERNAL
291 M 1215 1 OTSS$V_CCB_INIT : VOLATILE, ! True if INIT done
292 M 1216 1 OTSS$A_LUB_TAB : VOLATILE OTSS$LUB_TAB ST !
293 M 1217 1 [-LUB$K_ILUN_MIN + LUB$K_LUN_MAX + 1, LUB$K_ILUN_MIN], ! Pointers to CCBs
```



294	1218	1	OTSS\$V_IOINPROG : VOLATILE BITVECTOR,	! True if LUN has I/O active
295	1219	1	OTSS\$A_CUR_LUB,	! The current LUB
296	1220	1	OTSS\$L_CUR_LUN,	! The current logical unit
297	1221	1	OTSS\$L_LVL_CTR;	! -1 = ILDE, 0 = 1 I/O in progress.
298	1222	1		
299	1223	1	BUILTIN	
300	1224	1	INSQUE,	! Insert an item in a queue
301	1225	1	REMQUE,	! Remove an item from a queue
302	1226	1	TESTBITSS,	! Test bit, set it, return true if it was set.
303	1227	1	TESTBITCC;	! Test bit, clear it, return true if it was clear.
304	1228	1		
305	1229	1	!<BLF/PAGE>	

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1230 1
1231 1
1232 1
1233 1
1234 1
1235 1
1236 1
1237 1
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1239 1
1240 1
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1242 1
1243 1
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1245 1
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1247 1
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1254 1
1255 1
1256 1

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```

+ The following field set represents an item pushed onto the
I/O Active list. It contains the ISB, the prompt buffer, the
current size of the prompt buffer, and the timeout value from
the RAB.
-

FIELD
  PUSH_ITEM =
    SET
      PUSH$A_NEXT = [0, 0, %BPVAL, 0],      ! Next item
      PUSH$A_PREV = [4, 0, %BPVAL, 0],      ! Previous item
      PUSH$L_STS = [8, 0, %BPVAL, 0],        ! RMS status
      PUSH$L_STV = [12, 0, %BPVAL, 0],       ! RMS extra status
      PUSH$W_LUN = [16, 0, 16, 1],           ! Logical unit number
      PUSH$B_PSZ = [18, 0, 8, 0],           ! Prompt buffer size
      PUSH$B_TMO = [19, 0, 8, 0],           ! The RMS timeout value
      PUSH$V_IO_ACT = [20, 0, 1, 0],         ! The I/O Active flag
      PUSH$V_FARE = [20, 1, 1, 0],          ! The "fake" flag
      PUSH$V_PMT = [20, 2, 1, 0],           ! Set if there is a prompt buffer.
      PUSH$T_PROMPT = [21, 0, 0, 0],        ! The prompt buffer
      PUSH$X_ISB = [LUB$K_PBUF_SIZ + 21, 0, 0, 0] ! The ISB
    TES;

LITERAL
  PUSH$K_LENGTH = 21 + LUB$K_PBUF_SIZ + ISB$K_ISB_LEN;      ! Number of bytes to allocate

```



```
335 1257 1 ROUTINE INITIALIZE : NOVALUE = ! Set up OWN storage
336 1258 1
337 1259 1
338 1260 1
339 1261 1
340 1262 1
341 1263 1
342 1264 1
343 1265 1
344 1266 1
345 1267 1
346 1268 1
347 1269 1
348 1270 1
349 1271 1
350 1272 1
351 1273 1
352 1274 1
353 1275 1
354 1276 1
355 1277 1
356 1278 1
357 1279 1
358 1280 1
359 1281 1
360 1282 1
361 1283 1
362 1284 1
363 1285 1
364 1286 1
365 1287 1
366 1288 1
367 1289 1
368 1290 1
369 1291 1
370 1292 1
371 1293 1
372 1294 1
373 1295 1
374 1296 1
375 1297 2
376 1298 2
377 1299 2
378 1300 2
379 1301 2
380 1302 2
381 1303 2
382 1304 2
383 1305 2
384 1306 2
385 1307 2
386 1308 2
387 1309 2
388 1310 2
389 1311 2
390 1312 2
391 1313 2
```

ROUTINE INITIALIZE : NOVALUE = ! Set up OWN storage

++  
FUNCTIONAL DESCRIPTION:

Set up the LUB table, I/O Active queue and OTSS\$L\_CUR LUN.  
The LUB table and I/O active queue must be set up at run time  
because they must be initialized with addresses, and this  
cannot be done at link time or they will cease to be position  
independent. They must be initialized with addresses because  
they are used by INSQUE and REMQUE to avoid disabling ASTs.

CALLING SEQUENCE:

IF (NOT .OTSS\$V\_CCB\_INIT) THEN INITIALIZE ();

FORMAL PARAMETERS:

NONE

IMPLICIT INPUTS:

OTSS\$AA LUB TAB  
OTSS\$Q IO ACTIVE  
OTSS\$V\_IOINPROG  
OTSS\$L\_CUR LUN

IMPLICIT OUTPUTS:

OTSS\$AA LUB TAB  
OTSS\$Q IO ACTIVE  
OTSS\$V\_IOINPROG  
OTSS\$L\_CUR LUN  
OTSS\$V\_CCB\_INIT

SIDE EFFECTS:

NONE

--

BEGIN

LOCAL

++  
The following cell keeps track of whether or not ASTs were disabled  
when we were called.

--  
AST\_STATUS;

++  
First disable ASTs. Then, if the initialization has not yet been  
done, do it. The initialization will have been done if an AST went  
off between the test of OTSS\$V\_CCB\_INIT and this point.

--  
AST\_STATUS = \$SETAST (ENBFLG = 0);  
IF ( NOT .OTSS\$V\_CCB\_INIT)

```
392 1314 2 THEN
393 1315 BEGIN
394 1316
395 1317 + We must do the initialization. First set the LUB table to be empty.
396 1318 Note that LUBs in use by FORTRAN are not touched. FORTRAN leaves the
397 1319 first longword non-zero for entries it is using.
398 1320
399 1321
400 1322 INCR LUN FROM LUB$K_ILUN_MIN TO LUB$K_LUN_MAX DO
401 1323 IF (.OTSS$AA_LUB_TAB [.LUN, 0] EQ 0) THEN
402 1324 OTSS$AA_LUB_TAB [.LUN, 0] = OTSS$AA_LUB_TAB [.LUN, 1] = OTSS$AA_LUB_TAB [.LUN, 0];
403 1325
404 1326
405 1327 + Now make the I/O active queue empty.
406 1328
407 1329 OTSS$Q_IO_ACTIVE [0] = OTSS$Q_IO_ACTIVE [1] = OTSS$Q_IO_ACTIVE [0];
408 1330
409 1331 + Mark that the initialization has been done, so it won't be done again.
410 1332
411 1333 OTSS$V_CCB_INIT = 1;
412 1334 END;
413 1335
414 1336
415 1337 + If ASTs were enabled at entry, re-enable them.
416 1338
417 1339
418 1340 IF (.AST_STATUS EQL SS$_WASSET) THEN $SETAST (ENBFLG = 1);
419 1341
420 1342 RETURN;
421 1343 END;
```

! of routine INITIALIZE

.TITLE OTSS\$CCB  
.IDENT \1-057\

.PSECT \_OTSS\$DATA,NOEXE, PIC,2

00000 OTSS\$Q\_IO\_ACTIVE:

.BLKB 8

.EXTRN LIB\$GET\_VM, LIB\$FREE\_VM  
.EXTRN LIB\$STOP, OTSS\$FREE\_LUN  
.EXTRN OTSS\$FAT\_INTERRUPT, OTSS\$V\_CCB\_INIT  
.EXTRN OTSS\$AA\_LUB\_TAB  
.EXTRN OTSS\$V\_JOINPROG  
.EXTRN OTSS\$A\_CUR\_LUB, OTSS\$L\_CUR\_LUN  
.EXTRN OTSS\$L\_LVL\_CTR, SYS\$SETAST

.PSECT \_OTSS\$CODE,NOWRT, SHR, PIC,2

003C 00000 INITIALIZE:

55	00000000G	00	9E	00002	.WORD	Save R2,R3,R4,R5	1257
54	00000000G	00	9E	00009	MOVAB	SYS\$SETAST, R5	
53	00000000G	EF	9E	00010	MOVAB	OTSS\$V_CCB_INIT, R4	
		7E	D4	00017	MOVAB	OTSS\$Q_IO_ACTIVE, R3	
					CLRL	-(SP)	1311
65		01	FB	00019	CALLS	#1, SYS\$SETAST	



OTSS\$CCB  
1-057

M 6  
16-Sep-1984 01:22:30 VAX-11 Bliss-32 V4.0-742  
14-Sep-1984 12:39:38 [LIBRTL.SRC]OTSCCB.B32;1

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(4)

	31	64	E8	0001C	BLBS	OTSS\$V_CCB_INIT, 3\$	:	1313
	51	08	CE	0001F	MNEGL	#8, LUN	:	1322
	52	00000000G0041	7E	00022	1\$: MOVAQ	OTSS\$AA_LUB_TAB+64[LUN], R2	:	1323
		62	D5	0002A	TSTL	(R2)	:	
		0D	12	0002C	BNEQ	2\$	:	
		00000000G0041	7F	0002E	PUSHAQ	OTSS\$AA_LUB_TAB+68[LUN]	:	1324
	9E	52	D0	00035	MOVL	R2, 2(SP)+	:	
	62	52	D0	00038	MOVL	R2, (R2)	:	
DF	51	00000077	8F	F3	00038	2\$: AOBLEQ	:	1323
	51	63	9E	00043	MOVAB	OTSS\$IO_ACTIVE, R1	:	1329
04	A3	51	D0	00046	MOVL	R1, OTSS\$IO_ACTIVE+4	:	
	63	51	D0	0004A	MOVL	R1, OTSS\$IO_ACTIVE	:	
	64	01	D0	0004D	MOVL	#1, OTSS\$V_CCB_INIT	:	1333
	09	50	D1	00050	3\$: CMPL	AST_STATUS, #9	:	1340
		05	12	00053	BNEQ	4\$	:	
		01	DD	00055	PUSHL	#1	:	
	65	01	FB	00057	CALLS	#1, SYS\$SETAST	:	
		04	0005A	4\$: RET			:	1343

; Routine Size: 91 bytes, Routine Base: \_OTSS\$CODE + 0000

```

423 1344 1 ROUTINE PUSH_FAKE : CALL_CCB =                ! Push a "fake" active record
424 1345 1
425 1346 1
426 1347 1
427 1348 1
428 1349 1
429 1350 1
430 1351 1
431 1352 1
432 1353 1
433 1354 1
434 1355 1
435 1356 1
436 1357 1
437 1358 1
438 1359 1
439 1360 1
440 1361 1
441 1362 1
442 1363 1
443 1364 1
444 1365 1
445 1366 1
446 1367 1
447 1368 1
448 1369 1
449 1370 1
450 1371 1
451 1372 1
452 1373 1
453 1374 1
454 1375 1
455 1376 1
456 1377 1
457 1378 1
458 1379 1
459 1380 1
460 1381 1
461 1382 1
462 1383 1
463 1384 1
464 1385 1
465 1386 1
466 1387 1
467 1388 1
468 1389 1
469 1390 1
470 1391 1
471 1392 1
472 1393 1
473 1394 1
474 1395 1
475 1396 1
476 1397 1
477 1398 1
478 1399 1
479 1400 1

ROUTINE PUSH_FAKE : CALL_CCB =                ! Push a "fake" active record

++
FUNCTIONAL DESCRIPTION:
    Push onto the I/O Active queue a place holder. This is to
    satisfy POP_ACTIVE when we can't actually push the CCB.

CALLING SEQUENCE:
    CALL PUSH_FAKE ();

FORMAL PARAMETERS:
    NONE

IMPLICIT INPUTS:
    OTSS$Q_IO_ACTIVE
    OTSS$L_CUR_LUN

IMPLICIT OUTPUTS:
    OTSS$Q_IO_ACTIVE        Holds previous I/O on this LUN

SIDE EFFECTS:
    Calls LIB$GET_VM to get virtual memory.

--
BEGIN
EXTERNAL REGISTER
    CCB : REF BLOCK [, BYTE];

LOCAL
+
Declare the pointer to the block to push.
-
    PUSH : REF BLOCK [PUSH$K_LENGTH, BYTE] FIELD (PUSH_ITEM),
    LUN;

    LUN = .OTSS$L_CUR_LUN;
+
Get virtual memory to hold the fake activation record.
-
BEGIN
LOCAL
    GET_VM_RESULT;

    GET_VM_RESULT = LIB$GET_VM (%REF (PUSH$K_LENGTH), PUSH);
    IF ( NOT .GET_VM_RESULT ) THEN RETURN (OTSS$K_PUSH_FAIL);

END;
!+

```



```

: 480      1401 2 | Copy the old LUN into the fake record, and mark it as fake.
: 481      1402 |
: 482      1403 |   PUSH [PUSH$W_LUN] = .LUN;
: 483      1404 |   PUSH [PUSH$V_FAKE] = 1;
: 484      1405 |
: 485      1406 | + Put this item on the I/O Active list.
: 486      1407 |
: 487      1408 |   INSQUE (.PUSH, OTSS$Q_IO_ACTIVE);
: 488      1409 |
: 489      1410 | + We also set OTSS$L_CUR_LUN to LUB$K_LUN_MAX+1 to prevent an
: 490      1411 |   AST from pushing that LUB again. An extra push before this point
: 491      1412 |   does not cause any harm (only wastes a little time).
: 492      1413 |
: 493      1414 |   OTSS$L_CUR_LUN = LUB$K_LUN_MAX + 1;
: 494      1415 |   RETURN (OTSS$K_PUSH_OK);
: 495      1416 |   END;

```

! of routine PUSH\_FAKE

000C 00000 PUSH_FAKE:						
	53	00000000G	00 9E 00002	.WORD	Save R2,R3	1344
	5E		08 C2 00009	MOVAB	OTSS\$L_CUR_LUN, R3	
	52		63 D0 0000C	SUBL2	#8, SP	
		04	AE 9F 0000F	MOVL	OTSS\$L_CUR_LUN, LUN	1386
04	AE	0121	8F 3C 00012	PUSHAB	PUSH	1395
		04	AE 9F 00018	MOVZWL	#289, 4(SP)	
00000000G	00		02 FB 0001B	PUSHAB	4(SP)	
	04		50 E8 00022	CALLS	#2, LIB\$GET_VM	
	50		03 D0 00025	BLBS	GET_VM_RESULT, 1\$	1397
			04 00028	MOVL	#3, R0	
	50	04	AE D0 00029	RET		
10	A0		52 B0 0002D	MOVL	PUSH, R0	1403
14	A0		02 88 00031	MOVW	LUN, 16(R0)	
00000000	EF		60 0E 00035	BISB2	#2, 20(R0)	1404
	63	78	8F 9A 0003C	INSQUE	(R0), OTSS\$Q_IO_ACTIVE	1408
	50		01 D0 00040	MOVZBL	#120, OTSS\$C_CUR_LUN	1414
			04 00043	MOVL	#1, R0	1415
				RET		1416

; Routine Size: 68 bytes, Routine Base: \_OTSS\$CODE + 005B

```

497 1417 1 ROUTINE PUSH_ACTIVE (LOGICAL_UNIT,      ! The new LUN
498 1418 1     RECURSIVE_IO                          ! True if really recursive I/O
499 1419 1     ) : CALL_CCB =
500 1420 1
501 1421 1 ++
502 1422 1 FUNCTIONAL DESCRIPTION:
503 1423 1
504 1424 1     Place the ISB, etc. of the currently active logical unit on the
505 1425 1     I/O Active queue so that another I/O statement may be started.
506 1426 1     The I/O statement to be started may be on the same or another
507 1427 1     logical unit as the one being interrupted. When the new I/O
508 1428 1     statement is complete the old one will be continued, so the I/O
509 1429 1     active queue has a first-in-first-out discipline.
510 1430 1
511 1431 1 CALLING SEQUENCE:
512 1432 1
513 1433 1     RESULT = CALL PUSH_ACTIVE (LUN, RECURSIVE_IO);
514 1434 1
515 1435 1 FORMAL PARAMETERS:
516 1436 1
517 1437 1     LOGICAL_UNIT.rl.v      The new LUN
518 1438 1     RECURSIVE_IO.rl.v     True if this LUN was already active
519 1439 1
520 1440 1 IMPLICIT INPUTS:
521 1441 1
522 1442 1     OTSS$AA_LUB_TAB
523 1443 1     OTSS$Q_IO_ACTIVE
524 1444 1     OTSS$L_CUR_LUN
525 1445 1
526 1446 1 IMPLICIT OUTPUTS:
527 1447 1
528 1448 1     OTSS$Q_IO_ACTIVE      Holds previous I/O on this LUN
529 1449 1
530 1450 1 SIDE EFFECTS:
531 1451 1
532 1452 1     Calls LIB$GET_VM to get virtual memory.
533 1453 1
534 1454 1 --
535 1455 1 BEGIN
536 1456 1
537 1457 1 EXTERNAL REGISTER
538 1458 1     CCB : REF BLOCK [, BYTE];
539 1459 1
540 1460 1 LOCAL
541 1461 1
542 1462 1 + Declare the pointer to the block to push.
543 1463 1 -
544 1464 1     PUSH : REF BLOCK [PUSH$K_LENGTH, BYTE] FIELD (PUSH_ITEM);
545 1465 1
546 1466 1 +
547 1467 1 If there is no need to push anything, push a fake activation
548 1468 1 record to satisfy POP_ACTIVE.
549 1469 1 -
550 1470 1
551 1471 1 IF (.OTSS$L_CUR_LUN GTR LUB$K_LUN_MAX) THEN RETURN (PUSH_FAKE ());
552 1472 1
553 1473 1 +

```



```
554 1474 2 Check for this being an AST between the clearing of OTSS$V IOINPROG
555 1475 and the setting of OTSS$L_CUR_LUN to LUB$K_LUN_MAX + 1. If it
556 1476 is we cannot push the CCB since, with RECURSIVE_IO clear,
557 1477 OTSS$V_IOINPROG will be cleared before the call to POP_ACTIVE,
558 1478 and we might try to pop into a deallocated CCB.
559 1479
560 1480
561 1481 IF ((.OTSS$L_CUR_LUN EQL .LOGICAL_UNIT) AND ( NOT .RECURSIVE_IO)) THEN RETURN (PUSH_FAKE ());
562 1482
563 1483 CCB = .OTSS$AA_LUB_TAB [.OTSS$L_CUR_LUN, 0];
564 1484
565 1485 + If the queue is empty then the deallocation code has removed the LUB
566 1486 from the LUB table but has not yet popped OTSS$L_CUR_LUN. Since
567 1487 the deallocation code will finish its deallocation no matter what
568 1488 we do here we need not push anything. If any I/O is tried to this
569 1489 LUN it will create a new LUB. The recursive flag may be set
570 1490 needlessly, but that will only cause a problem in languages which
571 1491 do not support recursive I/O, and, actually, the higher I/O has not
572 1492 quite finished yet, so that is OK.
573 1493
574 1494
575 1495 IF (.CCB EQLA OTSS$AA_LUB_TAB [.OTSS$L_CUR_LUN, 0]) THEN RETURN (PUSH_FAKE ());
576 1496
577 1497 +
578 1498 The LUB is still allocated, do some consistency checks.
579 1499 We cannot check OTSS$AA_CUR_LUB since we may be in an AST that
580 1500 occurred after the update of OTSS$AA_CUR_LUB but before OTSS$L_CUR_LUN.
581 1501
582 1502 CCB = .CCB + (.CCB - CCB [LUB$Q_QUEUE]);
583 1503
584 1504 IF (.CCB [LUB$W_LUN] NEQ .OTSS$L_CUR_LUN) THEN LIB$STOP (OTSS_FATINTERR);
585 1505
586 1506 +
587 1507 Get virtual memory to hold the old ISB, etc.
588 1508
589 1509 BEGIN
590 1510
591 1511 LOCAL
592 1512 GET_VM_RESULT;
593 1513
594 1514 GET_VM_RESULT = LIB$GET_VM (XREF (PUSH$K_LENGTH), PUSH);
595 1515
596 1516 IF ( NOT .GET_VM_RESULT) THEN RETURN (OTSS$K_PUSH_FAIL);
597 1517
598 1518 END;
599 1519
600 1520 + Make sure there is no RMS I/O active on the RAB.
601 1521
602 1522
603 1523 IF (.RECURSIVE_IO) THEN $WAIT (RAB = .CCB);
604 1524
605 1525 +
606 1526 Copy the ISB and a few other things that need to be preserved
607 1527 over recursive I/O into the block we just allocated.
608 1528
609 1529 CH$MOVE (ISB$K_ISB_LEN, .CCB - ISB$K_ISB_LEN - LUB$K_LUB_LEN, PUSH [PUSH$X_ISB]);
610 1530 PUSH [PUSH$V_PMT] = .CCB [RAB$V_PMT];
```

```

611 1531
612 1532
613 1533
614 1534
615 1535
616 1536
617 1537
618 1538
619 1539
620 1540
621 1541
622 1542
623 1543
624 1544
625 1545
626 1546
627 1547
628 1548
629 1549
630 1550
631 1551
632 1552
633 1553
634 1554
635 1555
636 1556
637 1557
638 1558
639 1559
640 1560
641 1561
642 1562
643 1563
644 1564

```

```

IF (.PUSH [PUSH$V_PMT])
THEN
  BEGIN
    CH$MOVE (.CCB [RAB$B_PSZ], .CCB [RAB$L_PBF], PUSH [PUSH$T_PROMPT]);
    PUSH [PUSH$B_PSZ] = .CCB [RAB$B_PSZ];
    END;

    PUSH [PUSH$B_TMO] = .CCB [RAB$B_TMO];
    PUSH [PUSH$L_STS] = .CCB [RAB$L_STS];
    PUSH [PUSH$L_STV] = .CCB [RAB$L_STV];
    PUSH [PUSH$V_IO_ACT] = .CCB [LUB$V_IO_ACTIVE];
    PUSH [PUSH$V_FAKE] = 0;

    + Record the logical unit number so that POP_ACTIVE knows where to
    + restore this item when it is popped.
    PUSH [PUSH$W_LUN] = .CCB [LUB$W_LUN];

    + Put this item on the I/O Active list.
    INSQUE (.PUSH, OTSS$Q_IO_ACTIVE);

    + That LUB is no longer the active one, mark it so.
    CCB [LUB$V_IO_ACTIVE] = 0;

    + We also set OTSS$L_CUR_LUN to LUB$K_LUN_MAX+1 to prevent an
    + AST from pushing that LUB again. An extra push before this point
    + does not cause any harm (only wastes a little time).
    OTSS$L_CUR_LUN = LUB$K_LUN_MAX + 1;
    RETURN (OTSS$K_PUSH_OK);
  END;

```

! of routine PUSH\_ACTIVE

```

      .EXTRN  SYS$WAIT

      00FC 00000 PUSH_ACTIVE:
      57 00000000G 00 9E 00002 .WORD Save R2,R3,R4,R5,R6,R7
      5E          08 C2 00009 MOVAB OTSS$L_CUR_LUN, R7
      00000077 8F      67 D1 0000C SUBL2 #8, SP
      04 AC          1D 14 00013 CMPL OTSS$L_CUR_LUN, #119
      13          08 AC E9 0001B BGTR 2$
      50          67 D0 0001F CMPL OTSS$L_CUR_LUN, LOGICAL_UNIT
      50 00000000G0040 7E 00022 BNEQ 1$
      5B          60 D0 0002A BLBC RECURSIVE IO, 2$
      50          5B D1 0002D MOVL OTSS$L_CUR_LUN, R0
      86 AF          05 12 00030 MOVAQ OTSS$AX_LUB_TAB+64[R0], R0
      5B          00 FB 00032 MOVL (R0), CCB
      5B          04 00036 CMPL CCB, R0
      50          05 12 00030 BNEQ 3$
      5B          00 FB 00032 CALLS #0, PUSH_FAKE
      5B          04 00036 RET
      50          5B C3 00037 SUBL3 CCB, CCB, R0
      5B          5B A04B 9E 0003B MOVA8 88(R0)(CCB), CCB

```

67	C6	AB	10	00	EC	00040	CMPV	#0, #16, -58(CCB), OTSS\$L_CUR_LUN	1504	
				0D	13	00046	BEQL	48		
			00000000G	00	8F	DD	00048	PUSHL	#OTSS FATINTERR	
				04	01	FB	0004E	CALLS	#1, LIB\$STOP	
				04	AE	9F	00055	PUSHAB	PUSH	
			04	AE	8F	3C	00058	MOVZWL	#289, 4(SP)	
				04	AE	9F	0005E	PUSHAB	4(SP)	
			00000000G	00	02	FB	00061	CALLS	#2, LIB\$GET_VM	
				04	50	E8	00068	BLBS	GET_VM_RESULT, 58	
				50	03	D0	0006B	MOVL	#3, -R0	
					04	0006E	RET			
				09	08	AC	E9	0006F	58: BLBC RECURSIVE_IO, 68	
					5B	DD	00073	PUSHL	CCB	
			00000000G	00	01	FB	00075	CALLS	#1, SYSS\$WAIT	
				56	04	AE	D0	0007C	68: MOVL PUSH, R6	
				01	8F	28	00080	MOV C3	#188, -288(CCB), 101(R6)	
				02	06	EF	00089	EXTZV	#6, #1, 7(CCB), R0	
				02	50	F0	0008F	INSV	R0, #2, #1, 20(R6)	
				02	E1	00095	BBC	#2, 20(R6), 78	1532	
				50	34	AB	9A	0009A	MOVZBL	52(CCB), R0
					50	28	0009E	MOV C3	R0, 248(CCB), 21(R6)	
					AB	90	000A4	MOVB	52(CCB), 18(R6)	1536
					AB	90	000A9	MOVB	31(CCB), 19(R6)	1539
					AB	7D	000AE	MOVQ	8(CCB), 8(R6)	1540
					01	EF	000B3	EXTZV	#1, #1, -4(CCB), R0	1542
				00	50	F0	000B9	INSV	R0, #0, #1, 20(R6)	
				14	02	8A	000BF	BICB2	#2, 20(R6)	1543
				10	AB	80	000C3	MOVW	-58(CCB), 16(R6)	1548
			00000000*	EF	66	0E	000C8	INSQUE	(R6), OTSS\$Q_IO_ACTIVE	1552
			FC	AB	02	8A	000CF	BICB2	#2, -4(CCB)	1556
				67	8F	9A	000D3	MOVZBL	#120, OTSS\$L_CUR_LUN	1562
				50	01	D0	000D7	MOVL	#1, R0	1563
					04	000DA	RET			1564

; Routine Size: 219 bytes, Routine Base: \_OTSS\$CODE + 009F



```

646 1565 1 ROUTINE ALLOCATE (LOGICAL_UNIT) : CALL_CCB = ! Allocate LUB/ISB/RAB
647 1566 1
648 1567 1
649 1568 1
650 1569 1
651 1570 1
652 1571 1
653 1572 1
654 1573 1
655 1574 1
656 1575 1
657 1576 1
658 1577 1
659 1578 1
660 1579 1
661 1580 1
662 1581 1
663 1582 1
664 1583 1
665 1584 1
666 1585 1
667 1586 1
668 1587 1
669 1588 1
670 1589 1
671 1590 1
672 1591 1
673 1592 1
674 1593 1
675 1594 1
676 1595 1
677 1596 1
678 1597 1
679 1598 1
680 1599 1
681 1600 1
682 1601 1
683 1602 1
684 1603 1
685 1604 1
686 1605 1
687 1606 1
688 1607 1
689 1608 1
690 1609 1
691 1610 1
692 1611 1
693 1612 1
694 1613 1
695 1614 1
696 1615 1
697 1616 1
698 1617 1
699 1618 1
700 1619 1
701 1620 1
702 1621 1

ROUTINE ALLOCATE (LOGICAL_UNIT) : CALL_CCB = ! Allocate LUB/ISB/RAB

++
FUNCTIONAL DESCRIPTION:
    Allocate the LUB/ISB/RAB for this logical unit, watching out for
    ASTs which may do the allocation as we are running.

CALLING SEQUENCE:
    CALL ALLOCATE (.LOGICAL_UNIT)

FORMAL PARAMETERS:
    LOGICAL_UNIT.rl.v    The logical unit number for this CCB

IMPLICIT INPUTS:
    OTSS$AA_LUB_TAB

IMPLICIT OUTPUTS:
    OTSS$AA_LUB_TAB
    CCB

SIDE EFFECTS:
    Calls LIB$GET_VM to get virtual memory.
    May call LIB$FREE_VM to free that same virtual memory.

--

BEGIN
EXTERNAL REGISTER
    CCB : REF BLOCK [, BYTE];

LOCAL
    INSQUE_ADDR,      ! Address for INSQUE instruction
    REMQUE_ADDR,      ! Address for REMQUE instruction
    CCB_ADDR;          ! Address of the allocated CCB

+
Test the definitions of the LUB and ISB for consistency. This is
purely a compile-time test; it generates no code.
-
TEST_LUB_ISB;
+
We must allocate. This case is a little complex since an AST may
allocate the LUB. We handle this by preparing the LUB and then
checking to see if an AST allocated one. If so, we deallocate ours.
-
BEGIN
LOCAL
    GET_VM_RESULT;

GET_VM_RESULT = LIB$GET_VM (%REF (K_TOTAL_CCB_LEN), CCB_ADDR);

```

```

703 1622
704 1623
705 1624
706 1625
707 1626
708 1627
709 1628
710 1629
711 1630
712 1631
713 1632
714 1633
715 1634
716 1635
717 1636
718 1637
719 1638
720 1639
721 1640
722 1641
723 1642
724 1643
725 1644
726 1645
727 1646
728 1647
729 1648
730 1649
731 1650
732 1651
733 1652
734 1653
735 1654
736 1655
737 1656
738 1657
739 1658
740 1659
741 1660
742 1661
743 1662
744 1663
745 1664
746 1665
747 1666
748 1667
749 1668
750 1669
751 1670
752 1671
753 1672
754 1673
755 1674
756 1675
757 1676
758 1677
759 1678

IF ( NOT .GET_VM_RESULT) THEN RETURN (OTSS$K_PUSH_FAIL);

END;

+ Clear the newly allocated LUN and RAB (but not ISB). Adjust the
  contents of the control block pointer (CCB) so that it points to
  the beginning of the RAB. (The ISB and LUB precede the RAB using
  negative offsets with respect to register (CCB.)
  Set the unit number in the newly allocated LUB.
-
  CCB = .CCB_ADDR;
  CH$FILL (0, LUB$K_LUB_LEN + RAB$C_BLN, .CCB + ISB$K_ISB_LEN);
  CCB = .CCB + ISB$K_ISB_LEN + LUB$K_LUB_LEN;
  CCB [LUB$W_LUN] = .LOGICAL_UNIT;

+ Initialize RAB to constants which never change.
  Block ID, block length, and bit to make $PUT do $UPDATE if
  record exists. Also truncate on sequential $PUT not at EOF.
  Note: TPT bit depends on FOP TRN bit being set in order to take effect.
  Set read-ahead, write-behind and locate mode for GETs.
-
  CCB [RAB$B_BID] = RAB$C_BID;
  CCB [RAB$B_BLN] = RAB$C_BLN;
  CCB [RAB$V_UIF] = 1;
  CCB [RAB$V_TPT] = 1;
  CCB [RAB$V_RAM] = 1;
  CCB [RAB$V_WBH] = 1;
  CCB [RAB$V_LOC] = 1;

+ Set up LUB$A_BUDDY_PTR. If this CCB is not its own buddy, this
  field will be changed during open.
-
  CCB [LUB$A_BUDDY_PTR] = .CCB;

+ See if an AST has allocated this LUB/RAB/ISB while we were preparing
  ours above. If so, we use the allocated one. If the LUB was
  allocated by an AST it cannot have I/O active, since the AST must
  complete any I/O it starts. In spite of this, it cannot be
  deallocated because we have OTSS$V_IOINPROG set for the LUN.
-
  INSQUE_ADDR = OTSS$AA_LUB_TAB [.LOGICAL_UNIT, 1];

  IF ( NOT INSQUE (CCB [LUB$Q_QUEUE], ..INSQUE_ADDR))
  THEN
    BEGIN
      + This CCB is not the first in the queue, which means that an AST
        has allocated one and put it in the queue before us. Remove ours
        and deallocate it. We will use the LUB previously on the queue.
      -
        REMQUE_ADDR = OTSS$AA_LUB_TAB [.LOGICAL_UNIT, 1];

        CASE (REMQUE (..REMQUE_ADDR, CCB)) FROM 0 TO 3 OF
          SET
            [2] :
```

```
760 1679 +
761 1680 - Somebody removed the other entry. This should never happen.
762 1681
763 1682 LIB$STOP (OTSS$_FATINTERR);
764 1683
765 1684 [3] :
766 1685 +
767 1686 - The queue was empty. This is unreasonable because OTSS$_IOINPROG is set.
768 1687
769 1688 LIB$STOP (OTSS$_FATINTERR);
770 1689
771 1690 [0] :
772 1691 +
773 1692 - All is well. We can now free the CCB we just removed.
774 1693 It had better be the one we allocated.
775 1694
776 1695
777 1696 IF ((.CCB + (.CCB - CCB [LUB$_QUEUE])) NEQA (.CCB_ADDR + ISB$_ISB_LEN + LUB$_LUB_LEN))
778 1697 THEN
779 1698 LIB$STOP (OTSS$_FATINTERR);
780 1699
781 1700 [INRANGE, OTRANGE] :
782 1701 +
783 1702 - This should never happen; the only possible values from the REMQUE
784 1703 function are 0, 2 and 3.
785 1704
786 1705 LIB$STOP (OTSS$_FATINTERR);
787 1706 TES;
788 1707
789 1708 +
790 1709 - Now free the LUB we allocated.
791 1710
792 1711 BEGIN
793 1712
794 1713 LOCAL
795 1714 FREE_VM_STATUS;
796 1715
797 1716 FREE_VM_STATUS = LIB$FREE_VM (%REF (K_TOTAL_CCB_LEN), CCB_ADDR);
798 1717
799 1718 IF ( NOT .FREE_VM_STATUS) THEN LIB$STOP (OTSS$_FATINTERR);
800 1719
801 1720 END;
802 1721 +
803 1722 - Now fetch the CCB address. It must still be there because of
804 1723 OTSS$_IOINPROG.
805 1724
806 1725 CCB = .OTSS$AA_LUB_TAB [.LOGICAL UNIT, 0];
807 1726 CCB = .CCB + (.CCB - CCB [LUB$_QUEUE]);
808 1727 END;
809 1728
810 1729 RETURN (OTSS$_PUSH_OK);
811 1730 END; ! of routine ALLOCATE
```



01FC 00000 ALLOCATE:

			58	00000000G	00	9E	00002	WORD	Save R2,R3,R4,R5,R6,R7,R8	1565
			57	00000000G	8F	D0	00009	MOVAB	LIB\$STOP, R8	
			56	00000000G	00	9E	00010	MOVL	NOTSS FATINTERR, R7	
			5E		08	C2	00017	MOVAB	OTSS\$AA_LUB_TAB+68, R6	
				04	AE	9F	0001A	SUBL2	#8, SP	
	04			0164	8F	3C	0001D	PUSHAB	CCB_ADDR	1621
				04	AE	9F	00023	MOVZWL	#358, 4(SP)	
		00000000G	00		02	FB	00026	PUSHAB	4(SP)	
			C4		50	E8	0002D	CALLS	#2, LIB\$GET_VM	
			50		03	D0	00030	BLBS	GET_VM_RESULT, 1\$	1623
						04	00033	MOVL	#3, -R0	
			5B	04	AE	D0	00034	RET		
00AB	8F	00	6E		00	2C	00038	MOVL	CCB_ADDR, CCB	1633
				00BC	CB		0003F	MOVCS	#0, -(SP), #0, #168, 188(CCB)	1634
			5B	0120	CB	9E	00042	MOVAB	288(R11), CCB	1635
	C6		AB	04	AC	B0	00047	MOVW	LOGICAL_UNIT, -58(CCB)	1636
			6B	4401	8F	B0	0004C	MOVW	#17409, -(CCB)	1644
			50	04	AB	9E	00051	MOVAB	4(CCB), R0	1646
			60	00010612	8F	C8	00055	BISL2	#67090, (R0)	1650
	B8		AB		5B	D0	0005C	MOVL	CCB, -72(CCB)	1655
			50	04	AC	D0	00060	MOVL	LOGICAL_UNIT, R0	1663
			50		6640	7E	00064	MOVAQ	OTSS\$AA_LUB_TAB+68[R0], INSQUE_ADDR	
	00		B0	AB	AB	0E	00068	INSQUE	-88(CCB), @0(INSQUE_ADDR)	1665
					6C	13	0006D	BEQL	7\$	
			50	04	AC	D0	0006F	MOVL	LOGICAL_UNIT, R0	1673
			51		6640	7E	00073	MOVAQ	OTSS\$AA_LUB_TAB+68[R0], REMQUE_ADDR	
			5B	00	B1	0F	00077	REMQUE	@0(REMQUE_ADDR), CCB	1675
					50	DC	0007B	MOVPSL	R0	
50	50		02		01	EF	0007D	EXTZV	#1, #2, R0, R0	
	03		00		50	CF	00082	CASEL	R0, #0, #3	
0021	0021	0021			000A		00086	.WORD	3\$-2\$,-	
									4\$-2\$,-	
									4\$-2\$,-	
									4\$-2\$,-	
									4\$-2\$	
									4\$	1688
50			5B		17	11	0008E	BRB		1696
			51	58	5B	C3	00090	SUBL3	CCB, CCB, R0	
50	04		AE	00000120	8F	C1	00099	MOVAB	88(R0)[CCB], R1	
			50		51	D1	000A2	ADDL3	#288, CCB_ADDR, R0	
					05	13	000A5	CMPL	R1, R0	
					57	DD	000A7	BEQL	5\$	
			68		01	FB	000A9	PUSHL	R7	1698
				04	AE	9F	000AC	CALLS	#1, LIB\$STOP	
	04		AE	0164	8F	3C	000AF	PUSHAB	CCB_ADDR	1716
				04	AE	9F	000B5	MOVZWL	#358, 4(SP)	
		00000000G	00		02	FB	000B8	PUSHAB	4(SP)	
			05		50	E8	000BF	CALLS	#2, LIB\$FREE_VM	
					57	DD	000C2	BLBS	FREE_VM_STATOS, 6\$	1718
			68		01	FB	000C4	PUSHL	R7	
			50	04	AC	D0	000C7	CALLS	#1, LIB\$STOP	
				FC	A640	7F	000CB	MOVL	LOGICAL_UNIT, R0	1725
			5B		9E	D0	000CF	PUSHAQ	OTSS\$AA_LUB_TAB+64[R0]	
			5B		5B	C3	000D2	MOVL	@(SP)+, -CCB	
50			5B	58	5B	C3	000D2	SUBL3	CCB, CCB, R0	1726
			50		01	D0	000DB	MOVAB	88(R0)[CCB], CCB	
								MOVL	#1, R0	1729

OTSS\$CCB  
1-057

K 7  
16-Sep-1984 01:22:30  
14-Sep-1984 12:39:38

VAX-11 BLISS-32 V4.0-742  
[LIBRTL.SRC]OTSCCB.B32;1

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(7)

04 000DE

RET

; 1730

; Routine Size: 223 bytes, Routine Base: \_OTSS\$CODE + 017A

; 812 1731 1

```

814 1732 1 GLOBAL ROUTINE OTSS$PUSH_CCB ( ! Get a CCB, pushing old
815 1733 1 LOGICAL UNIT ! Logical unit for this CCB
816 1734 1 ) : JSB_CB_POSH =
817 1735 1
818 1736 1 !++
819 1737 1 FUNCTIONAL DESCRIPTION:
820 1738 1
821 1739 1 Load register CCB with a pointer to the LUB/ISB/RAB for this
822 1740 1 logical unit. If no LUB has been allocated, allocate one.
823 1741 1 If there is already I/O active push down the old ISB, etc.
824 1742 1 POP_ACTIVE will restore it. We already know that this LUN is
825 1743 1 not in use by FORTRAN.
826 1744 1
827 1745 1 CALLING SEQUENCE:
828 1746 1
829 1747 1 CALL OTSS$PUSH_CCB (logical_unit.rl.v)
830 1748 1
831 1749 1 FORMAL PARAMETERS:
832 1750 1
833 1751 1 logical_unit.rl.v Logical unit - identifies CCB
834 1752 1
835 1753 1 IMPLICIT INPUTS:
836 1754 1
837 1755 1 OTSS$V_CCB_INIT
838 1756 1 OTSS$AA_LUB_TAB
839 1757 1 OTSS$Q_IO_ACTIVE
840 1758 1
841 1759 1 IMPLICIT OUTPUTS:
842 1760 1
843 1761 1 CCB Set to adr. of allocated LUB/ISB/RAB
844 1762 1 OTSS$Q_IO_ACTIVE Holds previous I/O on this LUN
845 1763 1 OTSS$AA_LUB_TAB Set to adr. of allocated LUB/ISB/RAB
846 1764 1 for logical unit
847 1765 1 LUB$W_LUN Set to logical unit
848 1766 1 LUB$V_IO_ACTIVE Set to indicate active I/O
849 1767 1 OTSS$V_CCB_INIT Always set to 1.
850 1768 1
851 1769 1 SIDE EFFECTS:
852 1770 1
853 1771 1 May call LIB$GET_VM to get virtual memory.
854 1772 1 In unusual cases, may call LIB$FREE_VM to free virtual memory.
855 1773 1 The first time entered, calls INITIALIZE, which disables ASTs.
856 1774 1 !--
857 1775 1
858 1776 2 BEGIN
859 1777 2
860 1778 2 EXTERNAL REGISTER
861 1779 2 CCB : REF BLOCK [, BYTE];
862 1780 2
863 1781 2 LOCAL
864 1782 2 RECURSIVE_IO; ! =1 if we are doing recursive I/O
865 1783 2
866 1784 2 !+
867 1785 2 If this is the first entry, call INITIALIZE to set up OWN storage.
868 1786 2 Note that PUSH_CCB must be entered before POP_CCB, so this is the
869 1787 2 first reference to this data base, except for FORTRAN, which is checked
870 1788 2 for in INITIALIZE.

```



```

871 1789 2 :-
872 1790
873 1791 IF ( NOT .OTSS$V_CCB_INIT) THEN INITIALIZE ();
874 1792
875 1793
876 1794 + Count the level counter. This must be done before the OTSS$V_IOINPROG
877 1795 bit is set, otherwise an AST could find the OTSS$V_IOINPROG bit set but
878 1796 level counter -1, which would mean that the PUSH and POP routines
879 1797 would not be called and OTSS$V_IOINPROG would get cleared by the AST.
880 1798
881 1799 OTSS$L_LVL_CTR = .OTSS$L_LVL_CTR + 1;
882 1800
883 1801 + Mark that this LUN has I/O active so that its LUB (if it has one yet)
884 1802 will not be deallocated. If it was already active, remember that.
885 1803
886 1804 RECURSIVE_IO = (TESTBITSS (OTSS$V_IOINPROG [.LOGICAL_UNIT - LUB$K_ILUN_MIN]));
887 1805
888 1806 + If I/O is currently active, push the presently active unit.
889 1807
890 1808
891 1809 IF (.OTSS$L_LVL_CTR NEQ 0)
892 1810 THEN
893 1811 BEGIN
894 1812
895 1813 LOCAL
896 1814 PUSH_RESULT;
897 1815
898 1816 PUSH_RESULT = PUSH_ACTIVE (.LOGICAL_UNIT, .RECURSIVE_IO);
899 1817
900 1818 IF (.PUSH_RESULT NEQ OTSS$K_PUSH_OK) THEN RETURN (.PUSH_RESULT);
901 1819
902 1820 END;
903 1821
904 1822 +
905 1823 Allocate the LUB/ISB/RAB if necessary. If an AST allocates it we
906 1824 must release ours. Note that, because OTSS$V_IOINPROG is set, if an
907 1825 AST allocates the LUB it will not be deallocated.
908 1826
909 1827 CCB = .OTSS$AA_LUB_TAB [.LOGICAL_UNIT, 0];
910 1828
911 1829 IF (.CCB NEQ OTSS$AA_LUB_TAB [.LOGICAL_UNIT, 0])
912 1830 THEN
913 1831 BEGIN
914 1832
915 1833 + The CCB is already allocated. Adjust register CCB to point to it.
916 1834
917 1835 CCB = .CCB + (.CCB - CCB [LUB$Q_QUEUE]);
918 1836 END
919 1837 ELSE
920 1838 BEGIN
921 1839
922 1840 LOCAL
923 1841 ALLOCATE_RESULT;
924 1842
925 1843 ALLOCATE_RESULT = ALLOCATE (.LOGICAL_UNIT);
926 1844
927 1845 IF (.ALLOCATE_RESULT NEQ OTSS$K_PUSH_OK) THEN RETURN (.ALLOCATE_RESULT);
```

```

928 1846
929 1847
930 1848
931 1849
932 1850
933 1851
934 1852
935 1853
936 1854
937 1855
938 1856
939 1857
940 1858
941 1859
942 1860
943 1861
944 1862
945 1863
946 1864
947 1865
948 1866
949 1867
950 1868
951 1869
952 1870
953 1871
954 1872
955 1873
956 1874
957 1875
958 1876
959 1877
960 1878
961 1879
962 1880
963 1881
964 1882
965 1883
966 1884
967 1885

```

```

END;

+ Set OTSS$L_CUR_LUN to be the current logical unit number. This is
the cell that controls pushing.
- OTSS$L_CUR_LUN = .LOGICAL_UNIT;

+ Mark this LUB as being the active one, and, if it is participating
in recursive I/O, mark that, too.
- CCB [LUB$V_IO_ACTIVE] = 1;
CCB [ISB$V_RECURSIVE] = .RECURSIVE_IO;

+ Set OTSS$A_CUR_LUB to point to the new current LUB.
- OTSS$A_CUR_LUB = .CCB;

+ Initialize the STTM_STAT field of the ISB. We clear these bits so
that the initialization routines at UDF and REC levels can set them
if necessary (unusual) or do nothing to have them cleared.
- CCB [ISB$V_P_FORM_CH] = 0;
CCB [ISB$V_DOLLAR] = 0;
CCB [ISB$V_USER_ELEM] = 0;
CCB [ISB$V_SLASH] = 0;
CCB [ISB$V_LAST_REC] = 0;
CCB [ISB$V_DE_ENCODE] = 0;
CCB [ISB$V_LIS_HEAP] = 0;

+ When we set OTSS$V_IOINPROG we tested it to see if I/O was already active
on this LUN. If it was we must return this information to our
caller because some languages do not permit recursive I/O.
- IF (.RECURSIVE_IO) THEN RETURN (OTSS$K_PUSH_ACT);

RETURN (OTSS$K_PUSH_OK);
END;

```

! End of routine OTSS\$PUSH\_CCB

		52	DD	00000	OTSS\$PUSH_CCB::			
					POSHL	R2		1732
	5E	04	C2	00002	SUBL2	#4, SP		
		52	DD	00005	PUSHL	R2		
	05 00000000G	00	E8	00007	BLBS	OTSS\$V_CCB_INIT, 1\$		1791
FD94	CF	00	FB	0000E	CALLS	#0, INITIACIZE		
	00000000G	00	D6	00013	INCL	OTSS\$L_LVL_CTR		1799
52	6E	08	C1	00019	ADDL3	#8, LOGICAL_UNIT, R2		1804
		50	D4	0001D	CLRL	R0		
02 00000000G	00	52	E3	0001F	BBCS	R2, OTSS\$V_IOINPROG, 2\$		
		50	D6	00027	INCL	R0		
04 AE		50	D0	00029	MOVL	R0, RECURSIVE_IO		

			00000000G	00	D5	0002D	TSTL	OTSS\$L_LVL_CTR	1809
				10	13	00033	BEQL	3\$	
			04	AE	DD	00035	PUSHL	RECURSIVE_IO	1816
			04	AE	DD	00038	PUSHL	LOGICAL_UNIT	
FE06	CF			02	FB	00038	CALLS	#2, PUSH_ACTIVE	
	01			50	D1	00040	CMPL	PUSH_RESULT, #1	1818
				52	12	00043	BNEQ	7\$	
	50	00000000G	00	42	7E	00045	3\$: MOVAQ	OTSS\$AA_LUB_TAB[R2], R0	1827
	58			60	D0	0004D	MOVL	(R0), CCB	
	50			5B	D1	00050	CMPL	CCB, R0	1829
				0B	13	00053	BEQL	4\$	
50	5B			5B	C3	00055	SUBL3	CCB, CCB, R0	1835
	5B		58	A04B	9E	00059	MOVAB	88(R0)[CCB], CCB	
				0C	11	0005E	BRB	5\$	1829
				6E	DD	00060	4\$: PUSHL	LOGICAL_UNIT	1843
FEBA	CF			01	FB	00062	CALLS	#1, ALLOCATE	
	01			50	D1	00067	CMPL	ALLOCATE_RESULT, #1	1845
				2B	12	0006A	BNEQ	7\$	
	00000000G	00		6E	D0	0006C	5\$: MOVL	LOGICAL_UNIT, OTSS\$L_CUR_LUN	1853
	FC	AB		02	88	00073	BISB2	#2, -4(CCB)	1858
		50	96	AB	9E	00077	MOVAB	-106(CCB), R0	1859
01	A0	01	04	AE	F0	0007B	INSV	RECURSIVE_IO, #0, #1, 1(R0)	
		00000000G	00	5B	D0	00082	MOVL	CCB, OTSS\$A_CUR_LUB	1863
				60	94	00089	CLRB	(R0)	1875
	05		04	AE	E9	0008B	BLBC	RECURSIVE_IO, 6\$	1882
	50			02	D0	0008F	MOVL	#2, R0	
				03	11	00092	BRB	7\$	
	50			01	D0	00094	6\$: MOVL	#1, R0	1884
	5E			08	C0	00097	7\$: ADDL2	#8, SP	1885
				04	BA	0009A	POPR	#^M<R2>	
				05	0009C	RSB			

; Routine Size: 157 bytes. Routine Base: \_OTS\$CODE + 0259

; 968 1886 1



```

1887 1 ROUTINE DEALLOCATE : CALL_CCB NOVALUE =      ! Deallocate LUB/ISB/RAB
1888
1889 1 ++
1890 1 FUNCTIONAL DESCRIPTION:
1891 1
1892 1     Deallocate the LUB/ISB/RAB for this logical unit, including
1893 1     the allocated structures attached to it. Also, deallocate the
1894 1     LUN.
1895 1
1896 1 CALLING SEQUENCE:
1897 1
1898 1     CALL DEALLOCATE ( )
1899 1
1900 1 FORMAL PARAMETERS:
1901 1
1902 1     NONE
1903 1
1904 1 IMPLICIT INPUTS:
1905 1
1906 1     OTSS$AA_LUB_TAB
1907 1     CCB
1908 1
1909 1 IMPLICIT OUTPUTS:
1910 1
1911 1     OTSS$AA_LUB_TAB
1912 1     CCB
1913 1
1914 1 SIDE EFFECTS:
1915 1
1916 1     Calls LIB$FREE_VM to free virtual memory.
1917 1
1918 1 --
1919 1 BEGIN
1920 1
1921 1 EXTERNAL REGISTER
1922 1     CCB : REF BLOCK [, BYTE];
1923 1
1924 1 LOCAL
1925 1     REMQUE_ADDR,                                ! Address for REMQUE instruction
1926 1     CCB_ADDR : REF BLOCK [0, BYTE],
1927 1     BUDDY_CCB : REF BLOCK [0, BYTE],
1928 1     LUN;
1929 1
1930 1 ++
1931 1 We now deallocate the LUB/ISB/RAB. An AST will not deallocate under
1932 1 us because it will find OTSS$V_IOINPROG set at PUSH time, and will
1933 1 therefore set ISB$V_RECURSIVE so as not to clear OTSS$V_IOINPROG at POP
1934 1 time or deallocate the LUB.
1935 1
1936 1 --
1937 1     REMQUE_ADDR = OTSS$AA_LUB_TAB [.CCB [LUB$W_LUN], 0];
1938 1
1939 1 CASE (REMQUE (..REMQUE_ADDR, CCB_ADDR)) FROM 0 TO 3 OF
1940 1     SET
1941 1     [0, 3] :
1942 1 ++
1943 2 Zero means that there was more than one entry in the queue.

```

```

1027 1944 2 This implies that we have done a CLOSE in an AST which went off after
1028 1945 the INSQUE but before the compensating REMQUE in PUSH_CCB.
1029 1946 This should never happen because ISBSV_RECURSIVE
1030 1947 will be set in this case.
1031 1948
1032 1949 Three implies that there is nothing in the queue.
1033 1950 This means that an AST deallocated the LUB, which should not happen
1034 1951 because of the ISBSV_RECURSIVE test.
1035 1952
1036 1953 LIB$STOP (OTSS$_FATINTERR);
1037 1954
1038 1955 [2] :
1039 1956
1040 1957 + The queue is now empty. This is correct. We can now free the LUB.
1041 1958 Note that PUSH_CCB will allocate a new LUB if an AST goes off to it
1042 1959 here, and will carefully not push the LUB we are deallocating.
1043 1960 First perform a consistency check.
1044 1961
1045 1962 IF (.CCB_ADDR + (.CCB_ADDR - CCB_ADDR [LUB$Q_QUEUE]) NEQA .CCB) THEN LIB$STOP (OTSS$_FATINTERR);
1046 1963
1047 1964 [INRANGE, OTRANGE] :
1048 1965
1049 1966 + This should never happen. The only possible values of REMQUE are
1050 1967 0, 2 and 3.
1051 1968
1052 1969 LIB$STOP (OTSS$_FATINTERR);
1053 1970
1054 1971 TES;
1055 1972
1056 1973 + Since the LUB/ISB/RAB can no longer be used, clear its OTSS$V_IOINPROG
1057 1974 bit. An AST after this point will not indicate recursive I/O.
1058 1975
1059 1976 IF (TESTBITCC (OTSS$V_IOINPROG [.CCB [LUB$W_LUN] - LUB$K_ILUN_MIN])) THEN LIB$STOP (OTSS$_FATINTERR);
1060 1977
1061 1978
1062 1979 + Clear this LUN's buddy's buddy pointer, which points to us.
1063 1980
1064 1981 BUDDY_CCB = .CCB [LUB$A_BUDDY_PTR];
1065 1982
1066 1983 IF (.BUDDY_CCB NEQA 0) THEN BUDDY_CCB [LUB$A_BUDDY_PTR] = 0;
1067 1984
1068 1985
1069 1986 + Free the record buffer if we allocated it.
1070 1987
1071 1988 IF (( NOT .CCB [LUB$V_USER_RBUF]) AND (.CCB [LUB$A_UBF] NEQA 0))
1072 1989 THEN
1073 1990 BEGIN
1074 1991 LOCAL
1075 1992 FREE_VM_STATUS;
1076 1993
1077 1994 FREE_VM_STATUS = LIB$FREE_VM (%REF (.CCB [LUB$W_RBUF_SIZE]), CCB [LUB$A_UBF]);
1078 1995
1079 1996 IF ( NOT .FREE_VM_STATUS) THEN LIB$STOP (OTSS$_FATINTERR);
1080 1997
1081 1998
1082 1999
1083 2000

```

```
1084 2001
1085 2002      END;
1086 2003
1087 2004      !+
1088 2005      Free the file name string, if it is allocated.
1089 2006      !-
1090 2007      IF (.CCB [LUB$V_VIRT_RSN])
1091 2008      THEN
1092 2009      BEGIN
1093 2010          LOCAL
1094 2011          FREE_VM_STATUS;
1095 2012
1096 2013          FREE_VM_STATUS = LIB$FREE_VM (%REF (.CCB [LUB$B_RSL]), CCB [LUB$A_RSN]);
1097 2014
1098 2015          IF ( NOT .FREE_VM_STATUS) THEN LIB$STOP (OTSS$_FATINTERR);
1099 2016
1100 2017          CCB [LUB$V_VIRT_RSN] = 0;
1101 2018      END;
1102 2019
1103 2020      !+
1104 2021      Free the prompt buffer, if there is one.
1105 2022      !-
1106 2023      BEGIN
1107 2024
1108 2025      LOCAL
1109 2026      FREE_VM_STATUS;
1110 2027
1111 2028      IF ((.CCB [RAB$L_PBF] NEQA 0) AND (.CCB [RAB$V_PMT]))
1112 2029      THEN
1113 2030      BEGIN
1114 2031          FREE_VM_STATUS = LIB$FREE_VM (%REF (LUB$K_PBUF_SIZ), CCB [RAB$L_PBF]);
1115 2032
1116 2033          IF ( NOT .FREE_VM_STATUS) THEN LIB$STOP (OTSS$_FATINTERR);
1117 2034
1118 2035      END;
1119 2036
1120 2037      END;
1121 2038
1122 2039      !+
1123 2040      Remember the logical unit number, since we will need it in a minute.
1124 2041      !-
1125 2042      LUN = .CCB [LUB$W_LUN];
1126 2043
1127 2044      !+
1128 2045      Now, at last, we can free the CCB itself.
1129 2046      !-
1130 2047      BEGIN
1131 2048
1132 2049      LOCAL
1133 2050      FREE_VM_STATUS;
1134 2051
1135 2052      FREE_VM_STATUS = LIB$FREE_VM (%REF (K_TOTAL_CCB_LEN), %REF (.CCB - ISB$K_ISB_LEN - LUB$K_LUB_LEN));
1136 2053
1137 2054      IF ( NOT .FREE_VM_STATUS) THEN LIB$STOP (OTSS$_FATINTERR);
1138 2055
1139 2056      END;
1140 2057      !+
```



```

1141 2058 2  Since the CCB points to deallocated storage, clear register CCB so
1142 2059 2  that, if anybody refers to it, we will get an access violation.
1143 2060 2  -
1144 2061 2  CCB = 0;
1145 2062 2  -
1146 2063 2  If the user's program is still running (i.e., if we are not in the
1147 2064 2  exit handler) then the user must have done an explicit CLOSE to cause
1148 2065 2  this LUB to be deallocated. In that case we must clear the LUN
1149 2066 2  allocation so he can do another OPEN on this same logical unit.
1150 2067 2  Note that LUNs less than zero do not have allocation bits since they
1151 2068 2  cannot be opened explicitly by the user.
1152 2069 2  -
1153 2070 2  IF (.LUN GEQ 0)
1154 2071 2  THEN
1155 2072 2  IF ( NOT OTSS$FREE_LUN (LUN)) THEN LIB$STOP (OTSS_FATINTERR);
1156 2073 2
1157 2074 2  RETURN;
1158 2075 2
1159 2076 2  END;
1160 2077 2

```

! of routine DEALLOCATE

003C 00000 DEALLOCATE:						
55	00000000G	00	9E 00002	WORD	Save R2,R3,R4,R5	1887
54	00000000G	00	9E 00009	MOVAB	LIB\$FREE_VM, R5	
53	00000000G	8F	D0 00010	MOVAB	LIB\$STOP, R4	
5E		0C	C2 00017	MOVL	NOTSS_FATINTERR, R3	
50	C6	AB	32 0001A	SUBL2	#12, SP	
51	00000000G0040	7E	0001E	CVTL	-58(CCB), R0	1936
52	00	B1	0F 00026	MOVAQ	OTSS\$AA_LUB_TAB+64[R0], REMQUE_ADDR	
		50	DC 0002A	REMQUE	@(REMQUE_ADDR), CCB_ADDR	1938
50		01	EF 0002C	MOVPSL	R0	
0018	000A	00	50 CF 00031	EXTZV	#1, #2, R0, R0	
		0018	00035 1\$:	CASEL	R0, #0, #3	
				WORD	3\$-1\$,-	
					3\$-1\$,-	
					2\$-1\$,-	
					3\$-1\$	
					3\$	
50		52	0E 11 0003D	BRB		1953
		50	C3 0003F 2\$:	SUBL3	CCB_ADDR, CCB_ADDR, R0	1963
		58	A042 9E 00043	MOVAB	88(R0)[CCB_ADDR], R0	
		50	D1 00048	CMPL	R0, CCB	
		58	C5 13 0004B	BEQL	4\$	
			53 DD 0004D 3\$:	PUSHL	R3	
		64	01 FB 0004F	CALLS	#1, LIB\$STOP	
		50	AB 32 00052 4\$:	CVTL	-58(CCB), R0	1978
		50	C6 08 C0 00056	ADDL2	#8, R0	
	05 00000000G	00	50 E4 00059	BBSC	R0, OTSS\$V_IOINPROG, 5\$	
			53 DD 00061	PUSHL	R3	
		64	01 FB 00063	CALLS	#1, LIB\$STOP	
		50	B8 AB D0 00066 5\$:	MOVL	-72(CCB), BUDDY_CCB	1983
			03 13 0006A	BEQL	6\$	1985
		B8	A0 D4 0006C	CLRL	-72(BUDDY_CCB)	
		FF	AB 95 0006F 6\$:	TSTB	-1(CCB)	1991

			9C	1B	19	00072	BLSS	7\$		
				AB	D5	00074	TSTL	-100(CCB)		
				16	13	00077	BEQL	7\$		
			9C	AB	9F	00079	PUSHAB	-100(CCB)	1998	
08	AE		D2	AB	3C	0007C	MOVZWL	-46(CCB), 8(SP)		
			08	AE	9F	00081	PUSHAB	8(SP)		
	65			02	FB	00084	CALLS	#2, LIB\$FREE_VM		
	05			50	E8	00087	BLBS	FREE_VM_STATOS, 7\$	2000	
				53	DD	0008A	PUSHL	R3		
	64			01	FB	0008C	CALLS	#1, LIB\$STOP		
	1A		FE	AB	E9	0008F	BLBC	-2(CCB), 9\$	2008	
			F8	AB	9F	00093	PUSHAB	-8(CCB)	2015	
08	AE		F7	AB	9A	00096	MOVZBL	-9(CCB), 8(SP)		
			08	AE	9F	0009B	PUSHAB	8(SP)		
	65			02	FB	0009E	CALLS	#2, LIB\$FREE_VM		
	05			50	E8	000A1	BLBS	FREE_VM_STATOS, 8\$	2017	
				53	DD	000A4	PUSHL	R3		
	64			01	FB	000A6	CALLS	#1, LIB\$STOP		
FE	AB			01	8A	000A9	BICB2	#1, -2(CCB)	2019	
			30	AB	D5	000AD	TSTL	48(CCB)	2030	
				1B	13	000B0	BEQL	10\$		
16	07	AB		06	E1	000B2	BBC	#6, 7(CCB), 10\$		
			30	AB	9F	000B7	PUSHAB	48(CCB)	2033	
08	AE		50	BF	9A	000BA	MOVZBL	#80, 8(SP)		
			08	AE	9F	000BF	PUSHAB	8(SP)		
	65			02	FB	000C2	CALLS	#2, LIB\$FREE_VM		
	05			50	E8	000C5	BLBS	FREE_VM_STATOS, 10\$	2035	
				53	DD	000C8	PUSHL	R3		
	64			01	FB	000CA	CALLS	#1, LIB\$STOP		
08	AE		C6	AB	32	000CD	CVTBL	-58(CCB), LUN	2043	
04	AE		FEE0	CB	9E	000D2	MOVAB	-288(R11), 4(SP)	2052	
			04	AE	9F	000D8	PUSHAB	4(SP)		
04	AE		0164	BF	3C	000DB	MOVZWL	#356, 4(SP)		
			04	AE	9F	000E1	PUSHAB	4(SP)		
	65			02	FB	000E4	CALLS	#2, LIB\$FREE_VM		
	05			50	E8	000E7	BLBS	FREE_VM_STATOS, 11\$	2054	
				53	DD	000EA	PUSHL	R3		
	64			01	FB	000EC	CALLS	#1, LIB\$STOP		
				5B	D4	000EF	CLRL	CCB	2061	
			08	AE	D5	000F1	TSTL	LUN	2071	
				12	19	000F4	BLSS	12\$		
			08	AE	9F	000F6	PUSHAB	LUN	2074	
00000000G	00			01	FB	000F9	CALLS	#1, OTSS\$FREE_LUN		
	05			50	E8	00100	BLBS	R0, 12\$		
				53	DD	00103	PUSHL	R3		
	64			01	FB	00105	CALLS	#1, LIB\$STOP		
				04	00108	12\$:	RET		2077	

; Routine Size: 265 bytes, Routine Base: \_OTSS\$CODE + 02F6

```

1162 2078 1 ROUTINE POP_ACTIVE : CALL_CCB NOVALUE =      ! Pop old active unit
1163 2079 1
1164 2080 1
1165 2081 1
1166 2082 1
1167 2083 1
1168 2084 1
1169 2085 1
1170 2086 1
1171 2087 1
1172 2088 1
1173 2089 1
1174 2090 1
1175 2091 1
1176 2092 1
1177 2093 1
1178 2094 1
1179 2095 1
1180 2096 1
1181 2097 1
1182 2098 1
1183 2099 1
1184 2100 1
1185 2101 1
1186 2102 1
1187 2103 1
1188 2104 1
1189 2105 1
1190 2106 1
1191 2107 1
1192 2108 1
1193 2109 1
1194 2110 1
1195 2111 1
1196 2112 1
1197 2113 1
1198 2114 1
1199 2115 1
1200 2116 1
1201 2117 1
1202 2118 1
1203 2119 1
1204 2120 1
1205 2121 1
1206 2122 1
1207 2123 1
1208 2124 1
1209 2125 1
1210 2126 1
1211 2127 1
1212 2128 1
1213 2129 1
1214 2130 1
1215 2131 1
1216 2132 1
1217 2133 1
1218 2134 1

ROUTINE POP_ACTIVE : CALL_CCB NOVALUE =      ! Pop old active unit

++
FUNCTIONAL DESCRIPTION:
    Restore the status of an interrupted I/O statement using the
    information saved when the statement was interrupted. All of
    the ISB is restored, and a few other things. In some unusual
    cases there is no CCB to restore to, so only OTSS$L_CUR_LUN is
    restored.

CALLING SEQUENCE:
    CALL POP_ACTIVE ()

FORMAL PARAMETERS:
    NONE

IMPLICIT INPUTS:
    The DEALLOC bit in the LUB

IMPLICIT OUTPUTS:
    The ISB, and some other fields of the CCB
    CCB          The restored CCB

SIDE EFFECTS:
    Calls LIB$FREE_VM to free virtual memory.

--
BEGIN
EXTERNAL REGISTER
    CCB : REF BLOCK [, BYTE];

LOCAL
    PUSH : REF BLOCK [PUSH$K_LENGTH, BYTE] FIELD (PUSH_ITEM),
    LUN;          ! Logical unit number being restored

+
Get an activation record off the I/O Active queue. It had better
be there.
-
    IF (REMQUE (.OTSS$Q_IO_ACTIVE [0], PUSH)) THEN LIB$STOP (OTSS$_FATINTERR);

+
Fetch the logical unit number associated with this record.
-
    LUN = .PUSH [PUSH$W_LUN];

+
If this is a fake activation record, just store the LUN.
-

```

```

1219 IF (.PUSH [PUSH$V_FAKE])
1220 THEN
1221     OTS$$L_CUR_LUN = .LUN
1222 ELSE
1223     BEGIN
1224         +
1225         If this LUN does not have I/O in progress then something is very
1226         wrong.
1227         -
1228
1229         IF ( NOT .OTS$$V_IOINPROG [.LUN - LUB$K_ILUN_MIN]) THEN LIB$STOP (OTS$_FATINTERR);
1230
1231         +
1232         There was previous I/O. Restore the ISB, etc of the pushed unit.
1233         Because of ASTs, we must store OTS$$L_CUR_LUN before copying
1234         data from the I/O Active entry because only the LUN indicated by
1235         OTS$$L_CUR_LUN will get pushed.
1236         -
1237         OTS$$L_CUR_LUN = .LUN;
1238         CCB = .OTS$$AA LUB TAB [.LUN, 0];
1239         CCB = .CCB + (CCB [0, 0, 0, 0] - CCB [LUB$Q_QUEUE]);
1240         OTS$$A_CUR_LUB = .CCB;
1241         CCB [LUB$V_IO_ACTIVE] = .PUSH [PUSH$V_IO_ACT];
1242         CCB [RAB$L_STS] = .PUSH [PUSH$L_STS];
1243         CCB [RAB$L_STV] = .PUSH [PUSH$L_STV];
1244         CCB [RAB$B_TMO] = .PUSH [PUSH$B_TMO];
1245
1246         IF (.PUSH [PUSH$V_PMT])
1247         THEN
1248             BEGIN
1249                 CCB [RAB$B_PSZ] = .PUSH [PUSH$B_PSZ];
1250                 CH$MOVE (.CCB [RAB$B_PSZ], PUSH [PUSH$T_PROMPT], .CCB [RAB$L_PBF]);
1251                 END;
1252
1253         CH$MOVE (ISB$K_ISB_LEN, PUSH [PUSH$X_ISB], .CCB - ISB$K_ISB_LEN - LUB$K_LUB_LEN);
1254
1255         +
1256         If the LUN has been marked for deallocation (which means that it
1257         has been closed but not deallocated yet because it has I/O in
1258         progress) then clear the statement type field so that all
1259         continued I/O will fail. The statement type must be set so that
1260         the owning language will get an error when I/O continues.
1261         -
1262
1263         IF (.CCB [LUB$V_DEALLOC])
1264         THEN
1265             CASE .CCB [LUB$B_LANGUAGE] FROM LUB$K_LANG_MIN TO LUB$K_LANG_MAX OF
1266             SET
1267                 [LUB$K_LANG_FOR] :
1268                     CCB [ISB$B_STTM_TYPE] = ISB$K_FORSTTYLO - 1;
1269                 [LUB$K_LANG_BAS] :
1270                     CCB [ISB$B_STTM_TYPE] = ISB$K_BASSTTYLO - 1;
1271                 [LUB$K_LANG_NONE] :
1272                     CCB [ISB$B_STTM_TYPE] = 0;

```



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2212  
2213

```

[OUTRANGE] :
LIB$STOP (OTSS_FATINTERR);
TES;

END;

+ We are done with the item from the I/O Active List, free it.
-
BEGIN
LOCAL
FREE_VM_RESULT;

FREE_VM_RESULT = LIB$FREE_VM (%REF (PUSH$K_LENGTH), PUSH);

IF ( NOT .FREE_VM_RESULT) THEN LIB$STOP (OTSS_FATINTERR);

END;
RETURN;
END;

```

! of routine POP\_ACTIVE

03FC 00000 POP_ACTIVE:						
				WORD	Save R2,R3,R4,R5,R6,R7,R8,R9	2078
		59	00000000G	00 9E 00002	MOVAB	OTSS\$L_CUR_LUN, R9
		58	00000000G	00 9E 00009	MOVAB	LIB\$STOP, R8
		57	00000000G	8F D0 00010	MOVL	#OTSS_FATINTERR, R7
		5E		08 C2 00017	SUBL2	#8, SP
04		AE	00000000'	FF 0F 0001A	REMOVE	@OTSSQ_10_ACTIVE, PUSH
				05 1C 00022	BVC	1\$
				57 DD 00024	PUSHL	R7
		68		01 FB 00026	CALLS	#1, LIB\$STOP
		56	04	AE D0 00029	MOVL	PUSH, R6
		52	10	A6 32 0002D	CVTWL	16(R6), LUN
05	14	A6		01 E1 00031	BBC	#1, 20(R6), 2\$
		69		52 D0 00036	MOVL	LUN, OTSS\$L_CUR_LUN
				7E 11 00039	BRB	8\$
		53	08	A2 9E 0003B	MOVAB	8(R2), R3
05	00000000G	00		53 E0 0003F	BBS	R3, OTSS\$V_IOINPROG, 3\$
				57 DD 00047	PUSHL	R7
		68		01 FB 00049	CALLS	#1, LIB\$STOP
		69		52 D0 0004C	MOVL	LUN, OTSS\$L_CUR_LUN
			00000000G0043	7F 0004F	PUSHAQ	OTSS\$AA_LUB_TAB[R3]
		5B		9E D0 00056	MOVL	@(SP)+, CCB
		5B		5B C3 00059	SUBL3	CCB, CCB, R0
50		5B	58 A04B	9E 0005D	MOVAB	88(R0)[CCB], CCB
		00		5B D0 00062	MOVL	CCB, OTSS\$A_CUR_LUB
FC	AB	01	00000000G	01 14 A6 F0 00069	INSV	20(R6), #1, #1, -4(CCB)
		08	AB	08 A6 7D 00070	MOVQ	8(R6), 8(CCB)
		1F	AB	13 A6 90 00075	MOVB	19(R6), 31(CCB)
OF		14	A6	02 E1 0007A	BBC	#2, 20(R6), 4\$
		34	AB	12 A6 90 0007F	MOVB	18(R6), 52(CCB)
						2153
						2154
						2155
						2156
						2157
						2158
						2160
						2162
						2165

OTSS\$CCB  
1-057

K 8  
16-Sep-1984 01:22:30  
14-Sep-1984 12:39:38

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[LIBRTL.SRC]OTSCCB.B32;1

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(10)

30	BB	15	50	34	AB	9A	00084	MOVZBL	52(CCB), R0	2166
FEE0	CB	65	A6	00BC	50	28	00088	MOVCL	R0, 21(R6), #48(CCB)	2169
	1D	FF	A6		8F	28	0008E	MOVCL	#188, 101(R6), -298(CCB)	2178
	02		AB	DB	04	E1	00097	BBC	#4, -1(CCB), 8\$	2181
0014			00		AB	8F	0009C	CASEB	-40(CCB), #0, #2	
		000D		0014			000A1	.WORD	7\$-5\$,-	
									6\$-5\$,-	
									7\$-5\$	
			68		57	DD	000A7	PUSHL	R7	2194
					01	FB	000A9	CALLS	#1, LIB\$STOP	
		FF71	CB		08	11	000AC	BRB	8\$	
					1A	90	000AE	MOVB	#26, -143(CCB)	2188
					04	11	000B3	BRB	8\$	
				FF71	CB	94	000B5	CLRB	-143(CCB)	2191
				04	AE	9F	000B9	PUSHAB	PUSH	2207
		04	AE	0121	8F	3C	000BC	MOVZWL	#289, 4(SP)	
				04	AE	9F	000C2	PUSHAB	4(SP)	
		00000000G	00		02	FB	000C5	CALLS	#2, LIB\$FREE_VM	
			05		50	EB	000CC	BLBS	FREE_VM_RESULT, 9\$	2209
					57	DD	000CF	PUSHL	R7	
			68		01	FB	000D1	CALLS	#1, LIB\$STOP	
					04	000D4	9\$:	RET		2213

; Routine Size: 213 bytes, Routine Base: \_OTS\$CODE + 03FF

; 1298 2214 1

```

1300 2215 1 GLOBAL ROUTINE OTSS$POP_CCB                ! Restore old CCB
1301 2216 1      : JSB_CB_POP NOVALUE =
1302 2217 1
1303 2218 1
1304 2219 1 ++
1305 2220 1 FUNCTIONAL DESCRIPTION:
1306 2221 1      Restore the I/O system to its state before the call to
1307 2222 1      PUSH_CCB.  Clear LUB$V_IO_ACTIVE.  If the I/O active list
1308 2223 1      is empty, clear OTSS$A_CUR_LUB, otherwise set it to
1309 2224 1      its previous value and restore its ISB, etc.
1310 2225 1
1311 2226 1      If virtual memory for a compiled format is allocated for this
1312 2227 1      ISB, it is freed.
1313 2228 1
1314 2229 1 CALLING SEQUENCE:
1315 2230 1
1316 2231 1      CALL OTSS$POP_CCB ( )
1317 2232 1
1318 2233 1 FORMAL PARAMETERS:
1319 2234 1
1320 2235 1      NONE
1321 2236 1
1322 2237 1 IMPLICIT INPUTS:
1323 2238 1
1324 2239 1      CCB
1325 2240 1      OTSS$A_CUR_LUB TAB
1326 2241 1      OTSS$Q_IO_ACTIVE
1327 2242 1
1328 2243 1 IMPLICIT OUTPUTS:
1329 2244 1
1330 2245 1      CCB                Set to previous LUB/ISB/RAB
1331 2246 1      OTSS$Q_IO_ACTIVE   Holds one fewer item
1332 2247 1      LUB$V_IO_ACTIVE    Cleared to indicate I/O no longer active,
1333 2248 1                        but may be set by the pop from the
1334 2249 1                        I/O Active list.
1335 2250 1
1336 2251 1 SIDE EFFECTS:
1337 2252 1
1338 2253 1      May call LIB$FREE_VM to free virtual memory.
1339 2254 1
1340 2255 1
1341 2256 1 BEGIN
1342 2257 1
1343 2258 1 EXTERNAL REGISTER
1344 2259 1      (CCB : REF BLOCK [, BYTE]);
1345 2260 1
1346 2261 1
1347 2262 1 ++
1348 2263 1      If the LUB has been marked for deallocation (by CLOSE) and there is
1349 2264 1      no I/O active, deallocate it.  If there is I/O Active, the
1350 2265 1      deallocation must be deferred until after all of the I/O has completed
1351 2266 1      to insure that the continued I/O will get the "I/O continued to closed
1352 2267 1      file" error.
1353 2268 1
1354 2269 1      IF (.CCB [LUB$V_DEALLOC] AND ( NOT .CCB [ISB$V_RECURSIVE]))
1355 2270 1      THEN
1356 2271 1          DEALLOCATE ( )

```

```
1357 2272 ELSE
1358 2273 BEGIN
1359 2274 +
1360 2275 This is no longer the unit with I/O active.
1361 2276 -
1362 2277 CCB [LUB$V_IO_ACTIVE] = 0;
1363 2278 +
1364 2279 See if I/O will continue on this unit. It will continue if
1365 2280 ISB$V_RECURSIVE is set, which means that PUSH_CCB was called
1366 2281 with I/O in progress on this LUN. We make this test before
1367 2282 restoring the ISB because we may be restoring to the same
1368 2283 LUN, and the former I/O may be the top level of I/O for this
1369 2284 LUN, and if so it will have ISB$V_RECURSIVE clear.
1370 2285 -
1371 2286
1372 2287 IF ((.OTSS$L_LVL_CTR EQL 0) AND (.CCB [ISB$V_RECURSIVE])) THEN LIB$STOP (OTSS$_FATINTERR);
1373 2288
1374 2289 IF ( NOT .CCB [ISB$V_RECURSIVE])
1375 2290 THEN
1376 2291
1377 2292 IF (TESTBITCC (OTSS$V_IOINPROG [.CCB [LUB$W_LUN] - LUB$K_ILUN_MIN]))
1378 2293 THEN
1379 2294 LIB$STOP (OTSS$_FATINTERR);
1380 2295
1381 2296 END;
1382 2297
1383 2298 +
1384 2299 Since OTSS$V_IOINPROG may now be clear, our CCB may be deallocated, so
1385 2300 we cannot touch it again. For that matter, we may have deallocated
1386 2301 it ourselves above.
1387 2302
1388 2303 If there was previous I/O, restore it. Otherwise return to the idle
1389 2304 state.
1390 2305 -
1391 2306
1392 2307 IF (.OTSS$L_LVL_CTR NEQ 0)
1393 2308 THEN
1394 2309 POP_ACTIVE ()
1395 2310 ELSE
1396 2311 BEGIN
1397 2312 OTSS$A_CUR_LUB = 0;
1398 2313 OTSS$L_CUR_LUN = LUB$K_LUN_MAX + 1;
1399 2314 END;
1400 2315
1401 2316 +
1402 2317 Decrement the level counter. If we are at the top level the level
1403 2318 counter will go from 0 to -1.
1404 2319 -
1405 2320 OTSS$L_LVL_CTR = .OTSS$L_LVL_CTR - 1;
1406 2321 RETURN;
1407 2322 END;

! of routine OTSS$POP_CCB
```

OB

FF AB

04 E1 0000 OTSS\$POP\_CCB::



	07	97	AB	E8	00005	BBC	#4, -1(CCB), 1\$	: 2269
FE14	CF		00	FB	00009	BLBS	-105(CCB), 1\$	: 2271
			3D	11	0000E	CALLS	#0, DEALLOCATE	: 2277
FC	AB		02	8A	00010	BRB	4\$	: 2287
		00000000G	00	D5	00014	BICB2	#2, -4(CCB)	: 2289
			11	12	0001A	TSTL	OTSS\$L_LVL_CTR	: 2292
	11	97	AB	E9	0001C	BNEQ	2\$	: 2294
		00000000G	8F	DD	00020	BLBC	-105(CCB), 3\$	: 2307
00000000G	00		01	FB	00026	PUSHL	#OTSS\$ FATINTERR	: 2309
	1C	97	AB	E8	0002D	CALLS	#1, LIB\$STOP	: 2312
	50	C6	AB	32	00031	BLBS	-105(CCB), 4\$	: 2313
	50		08	C0	00035	CVTWL	-58(CCB), R0	: 2320
OD 00000000G	00		50	E4	00038	ADDL2	#8, R0	: 2322
		00000000G	8F	DD	00040	BBSC	R0, OTSS\$V IOINPROG, 4\$	: 2269
00000000G	00		01	FB	00046	PUSHL	#OTSS\$ FATINTERR	: 2271
		00000000G	00	D5	0004D	CALLS	#1, LIB\$STOP	: 2277
			07	13	00053	TSTL	OTSS\$L_LVL_CTR	: 2287
FED1	CF		00	FB	00055	BEQL	5\$	: 2289
		00000000G	0E	11	0005A	CALLS	#0, POP_ACTIVE	: 2292
			00	D4	0005C	BRB	6\$	: 2294
00000000G	00		8F	9A	00062	CLRL	OTSS\$A CUR_LUB	: 2294
		00000000G	00	D7	0006A	MOVZBL	#120, OTSS\$L_CUR_LUN	: 2307
			05	00070	DECL	OTSS\$L_LVL_CTR		: 2309
					RSB			: 2312

; Routine Size: 113 bytes, Routine Base: \_OTSS\$CODE + 04D4

: 1408 2323 1  
: 1409 2324 1 END  
: 1410 2325 1  
: 1411 2326 0 ELUDOM

!End of module OTSS\$CCB

PSECT SUMMARY

Name	Bytes	Attributes
_OTSS\$DATA	8	NOVEC, WRT, RD, NOEXE, NOSHR, LCL, REL, CON, PIC, ALIGN(2)
_OTSS\$CODE	1349	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	Total	Symbols Loaded	Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[SYSLIB]STARLET.L32;1	9776	20	0	581	00:00.8

OTSS\$CCB  
1-057

8 9  
16-Sep-1984 01:22:30  
14-Sep-1984 12:39:38

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[LIBRTL.SRC]OTSCCB.B32;1

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(11)

COMMAND QUALIFIERS

; BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/NOTRACE/LIS=LISS:OTSCCB/OBJ=OBJ\$:OTSCCB MSRC\$:OTSCCB/UPDATE=(ENH\$:OTSCCB)

; Size: 1349 code + 8 data bytes  
; Run Time: 00:21.3  
; Elapsed Time: 01:31.4  
; Lines/CPU Min: 6567  
; Lexemes/CPU-Min: 37228  
; Memory Used: 185 pages  
; Compilation Complete



0211 AH-BT13A-SE  
VAX/VMS V4.0

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